

10

YEARS

OF STEAM Vision
FOUNDATION

STEAM VISION FOUNDATION

IMPACT REPORT 2025

IGNITING MINDS TO INNOVATE



DR APJ ABDUL KALAM

“

"If the student cannot go to education, education must come to him."

- Swami Vivekananda

”



“

"The best brains of the nation may be found on the last benches of the classroom".

Dr. A.P.J. Abdul Kalam

”



STEAMVision
FOUNDATION

सरस्वती वन्दना

या कुन्देन्दुतुषारहारधवला या शुभ्रवस्त्रावृता।
या वीणावरदण्डमण्डितकरा या श्वेतपद्मासना॥
या ब्रह्माच्युत शंकरप्रभृतिभिर्देवैः सदा वन्दिता।
सा माम् पातु सरस्वती भगवती निःशेषजाड्यापहा॥1॥

शुक्लाम् ब्रह्मविचार सार परमाम् आद्यां जगद्ध्यापिनीम्।
वीणा-पुस्तक-धारिणीमभयदां जाड्यान्धकारापहाम्॥
हस्ते स्फटिकमालिकाम् विदधतीम् पद्मासने संस्थिताम्।
वन्दे ताम् परमेश्वरीम् भगवतीम् बुद्धिप्रदाम् शारदाम्॥2॥



About

STEAM Vision Foundation stands as a transformative force dedicated to shaping the future of youth, drawing inspiration from visionary leaders like Swami Vivekananda and Dr. Abdul Kalam.

Founded in 2015 by Mr. Chander Malik, the foundation is committed to ensuring accessible education for every student, echoing Vivekananda's belief that **"education should reach the students."** Embracing Dr. Kalam's emphasis on nurturing 21st-century skills, STEAM Vision pioneers STEAM Education, integrating Science, Technology, Engineering, Arts, and Mathematics to fuel student inquiry, dialogue, and critical thinking.

The foundation's dynamic amalgamation of innovation, entrepreneurship, social outreach, and women empowerment aligns with Prime Minister Narendra Modi's vision for Digital India and Skill India. STEAM Vision impacts over 3,500 students weekly through its STEAM Education ecosystem, reaching more than 23,000 students through workshops, boot camps, trade fairs, and technology shows. Recognized as an Educational start-up under Startup India, the foundation has received accolades and various recognitions.



Impact

Our initiatives have made a significant positive impact in the community, and with your help, we look forward to many more such social welfare engagements.

23,000+

Students Introduced to the concept of STEAM through our programs

3,500+

Kids Provided with access every day to STEAM Education and state of Art ecosystem

1.5M+

Citizens reached through STEAM Vision programs and its initiatives through news & Media





A special moment at the **DSET STEAM Lab**. Our sincere gratitude to **Vijay Tiwari Sir**, Founder of DSET Public School, UP for connecting us with **Mr. Sridhar Vembu Sir**, Founder of **Zoho Corporation**, whose encouragement and vision strongly reinforce our mission of expanding STEAM education across remote and rural regions of India. Such leadership and support inspire us to continue empowering students through technology-driven Project based learning.

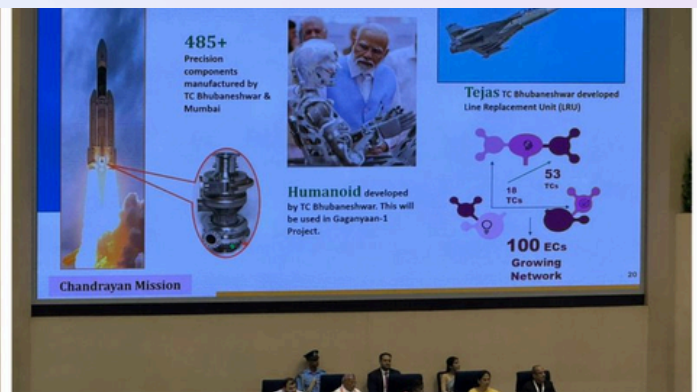
Honored at the Eminence MSME Awards 2025

We are deeply honored to have been invited to the prestigious Eminence MSME Awards 2025 and grateful to receive the Excellence in Skill Development Award. This recognition reinforces our commitment to empowering learners through meaningful and impactful skill-building initiatives. We extend our heartfelt gratitude to Hemendra Gupta Sir for providing us with this exceptional opportunity and for his unwavering support and guidance. His encouragement continues to inspire us to work with even greater dedication and purpose. This award is not just an achievement—it is a reminder of our responsibility to keep advancing skill development and creating lasting positive change.



Honored to Attend the MSME Day Event 2025

We extend our heartfelt gratitude to Dr. V.K. Arora and the IGDTUW Anveshan Foundation for providing us with the invaluable opportunity to attend the MSME Day Event on June 27th, 2025, at Vigyan Bhawan, New Delhi. The event, graced by the Hon'ble President of India and the Minister of MSME, offered deep insights into the pivotal contribution of MSMEs to national development. It was truly an inspiring and enriching experience to witness such a prestigious gathering of leaders, innovators, and changemakers. This opportunity has strengthened our understanding and commitment toward supporting MSME growth and fostering meaningful impact in the ecosystem.



Recognition by Swadeshi Jagran Manch, Delhi

A prestigious felicitation ceremony was organized by Swadeshi Jagran Manch, Delhi, in collaboration with the Ministry of Culture, Government of India, and the Centre for Cultural Resources and Training (CCRT). The event brought together respected dignitaries, social contributors, and cultural representatives to honour individuals for their impactful work and dedication toward social and cultural development.

During the ceremony, an award certificate was formally presented in recognition of exemplary contributions and service. The stage reflected a rich blend of cultural grace and national spirit, with guests and awardees standing together in an atmosphere of pride and respect. Traditional attire, ceremonial elements, and warm gestures further emphasized the importance of the moment.

The certificate of appreciation, elegantly framed and officially signed, symbolized acknowledgment of meaningful efforts made toward societal upliftment and the promotion of Indian values. The event concluded with heartfelt appreciation, celebrating commitment, excellence, and the spirit of service toward the nation.



Recognition by Indian Industries Association (IIA)

STEAM Vision Foundation (SVF) is honored to receive a Certificate of Appreciation at the IIA Udyog Samman 2025, organized by the Indian Industries Association (IIA) at JNU Convention Center, New Delhi on 12th December 2025.

This recognition reflects our continued commitment to empowering youth through STEAM education and innovation.

On behalf of STEAM Vision Foundation, we extend our heartfelt gratitude to Hemender Sir for giving us this esteemed opportunity at the IIA Udyog Samman 2025.



Mentors Recognition



Certificate of Contribution to Honor **Shri Devender Singh Ji** for his valuable support and contributions to STEAM Vision Foundation



Recognizing the dedication and contribution of mentor Ms. **Rashi** who guided students through STEAM learning initiatives

KALAM DREAM LAB

SEWA BHARTI SEWA DHAM VIDYA MANDIR

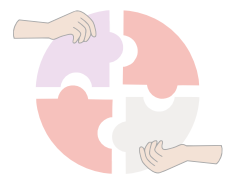


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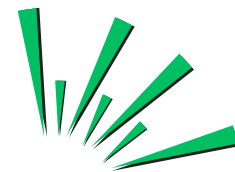


An Initiative of
STEAM VISION FOUNDATION





Journey of KDL



STEAM Vision Foundation and Kalam Dream Lab – A New Path in Education

Kalam Dream Lab – A Vision Realized

The Kalam Dream Lab (KDL) was established in December 2015 with the aim of bridging the digital gap for students who do not have access to the resources of well-established urban schools.

The journey began with STEAM Vision Foundation introducing smart boards, CBSE e-books (grades 6–12), and a Wi-Fi ecosystem at the school. Over time, this evolved into a Smart Dream Lab, providing students with not just academic learning but also practical exposure to technology and innovation.

A Hub of Innovation and Learning

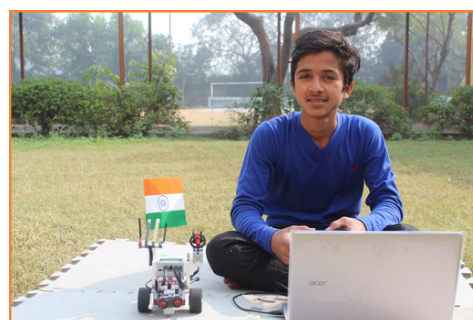
The Kalam Dream Lab has opened new opportunities for students by offering:

- Coding & Digital Literacy – Scratch, Blockly, App Development, AI Tools
- 3D Design & Robotics – Hands-on learning with Tinkercad and robotics kits
- Soft Skills & Teamwork – Communication, project management, and leadership training
- Special Sunday Sessions – Conducted by Arun Pal, covering App Development, AI, Robotics, and Social Ethics

Impact and Achievements

- Many students from KDL have successfully secured admission into higher education programs such as B.Tech.
- Students have actively participated in international robotics competitions like the FIRST Tech Challenge (FTC).
- Children from tribal and rural communities have gained access to digital literacy and modern skills.
- The lab has fostered a culture of innovation, confidence, teamwork, and social responsibility among learners.

The Dr. APJ Abdul Kalam Dream Lab is not just a laboratory but a dream space where children learn to think, innovate, and create. This initiative by STEAM Vision Foundation and Sewa Bharti Sewa Dham Vidya Mandir reflects the true spirit of Dr. Kalam's vision – nurturing future-ready innovators, changemakers, and leaders.



Sewa Dham Vidya Mandir



Chander Malik Sir visited Sewa Dham Vidya Mandir to assess the impact of the STEAM Vision Foundation's initiatives and discuss future educational collaborations. The visit included discussions with school faculty, students, and mentors on the progress of ongoing STEAM programs.



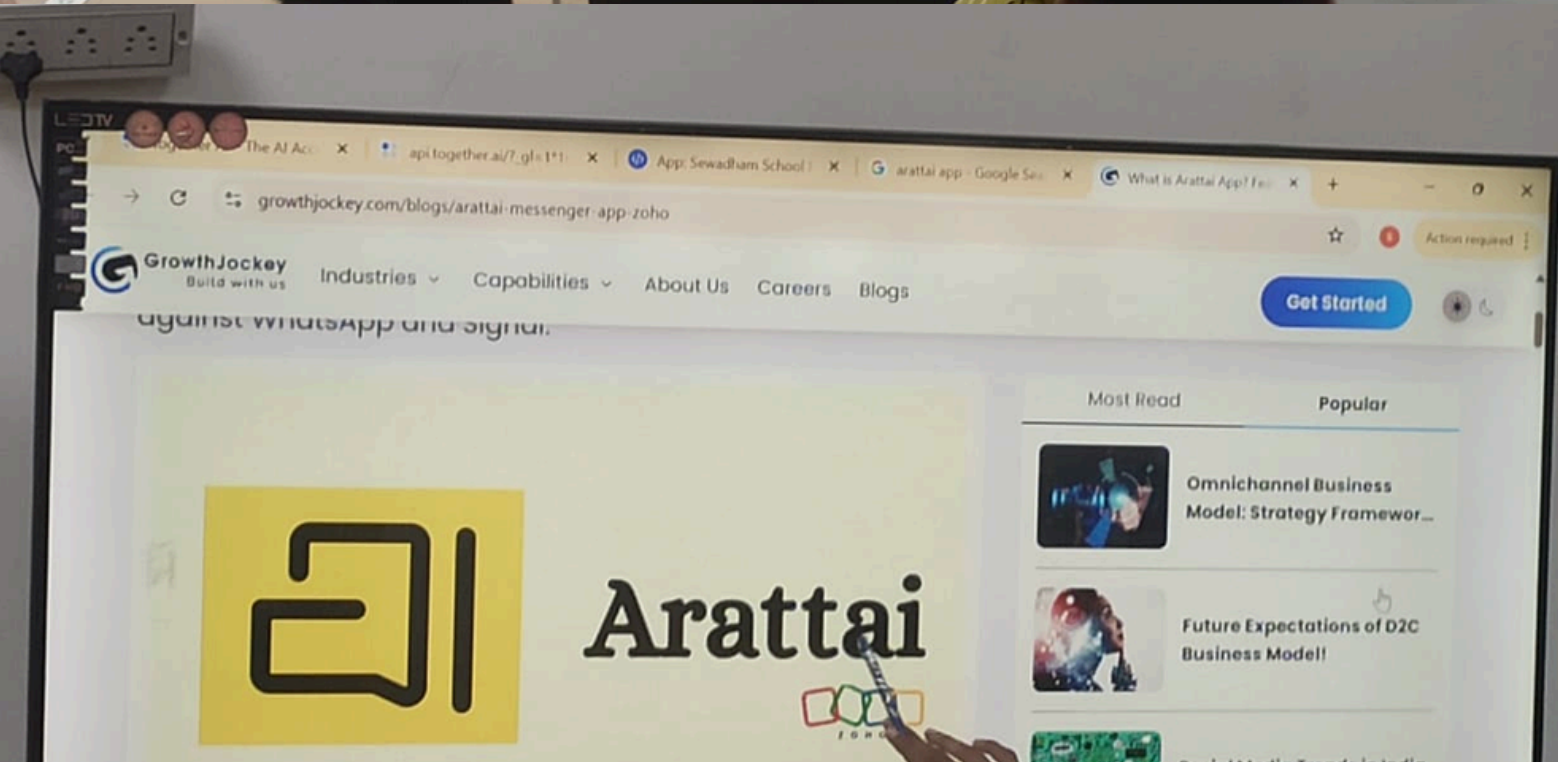
Prakashanand Chhatravas



Chander Malik Sir, visited [Prakashanand Chhatravas](https://www.steamvisionfoundation.org), Wazirabad, Delhi. The purpose of this visit was to interact with the youth residing at the hostel, understand their educational and technical aspirations, and promote the importance of STEAM education.

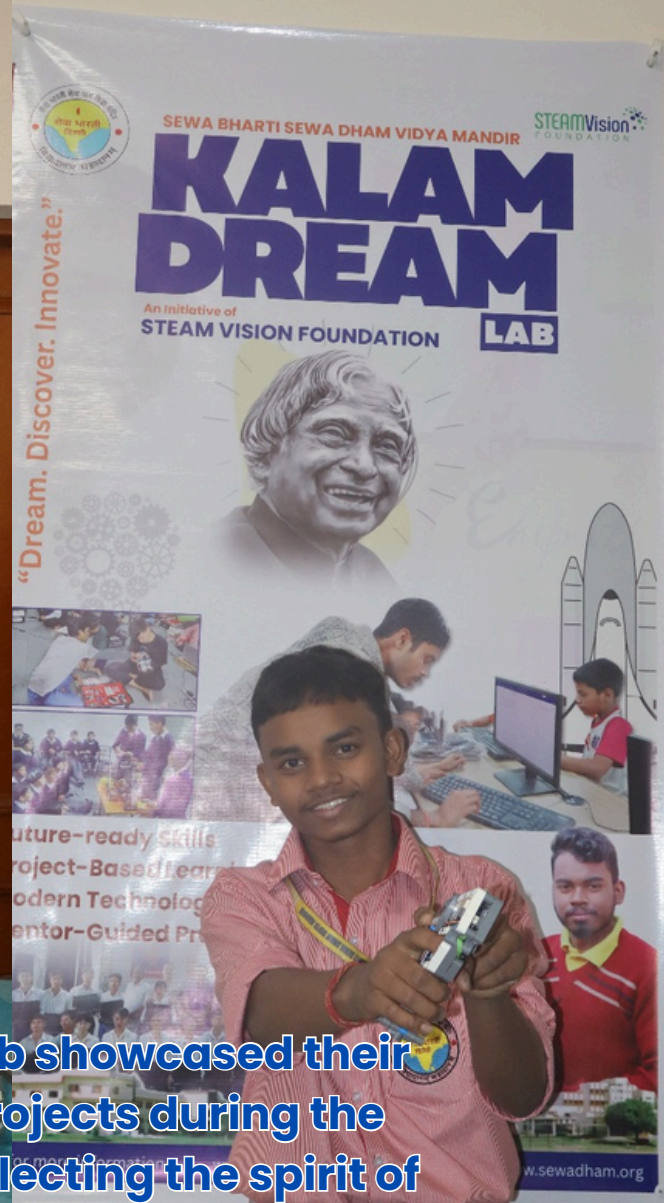


Digital Literacy program at KDL Lab Mentored by Jagannath Ji





Students of Kalam Dream Lab showcased their innovative, future-ready projects during the school's 37th Annual Day, reflecting the spirit of creativity, technology, and problem-solving that STEAM Vision Foundation continues to nurture.



**"Today the kids didn't just learn with AI,
they created with it — turning a simple
classroom into a place where the future
already feels real."**







STEAM Vistarak Program



A National Youth-Led Movement by STEAM Vision Foundation
In Collaboration with Kalam Dream Lab & Sewa Bharti Sewa Dham Vidya Mandir

“One student. One village. One mission — Digital Literacy for All.”
STEAM Vision Foundation | 2025



About the Program

STEAM Vistarak Program

The STEAM Vistarak Program is a flagship initiative of the STEAM Vision Foundation, launched in 2023 to bring digital literacy and 21st-century skills to underserved and rural communities across India.

The program empowers selected students — called STEAM Vistaraks — from various states to become peer educators, taking modern education tools like coding, app development, AI, and digital design to the grassroots level.

How It Started

The journey began in 2023 with a cohort of 21 STEAM Vistarak students, in collaboration with Kalam Dream Lab and Sewa Bharti Sewa Dham Vidya Mandir School, Mandoli, Delhi.

2023 – 21 STEAM Vistaraks

2024 – 11 STEAM Vistaraks

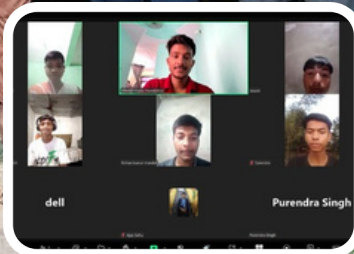
2025 – 31 STEAM Vistaraks

This student-led initiative has grown into a national movement, spreading across states including Bihar, Jharkhand, Uttar Pradesh, Manipur, Tripura, Nagaland, Meghalaya, Madhya Pradesh, and Ladakh.



STEAM VISTARAK PROGRAM

The STEAM Vistarak Program 2025, jointly conducted by STEAM Vision Foundation and Sewa Bharti Sewa Dham Vidya Mandir, aimed to empower grassroots changemakers from underserved regions of India. A total of 31 STEAM Vistaraks from different states were selected and trained to promote digital literacy and 21st-century skills in their communities. Through weekly online sessions, they received continuous mentorship, shared progress, and supported each other in overcoming challenges like limited infrastructure or internet access. These Vistaraks organized workshops on coding, 3D design, app development, robotics, and more – directly impacting hundreds of students in rural and remote areas. The program created a strong national network of young educators, driving innovation, inclusion, and digital empowerment at the grassroots.









We are deeply honored and encouraged to receive heartfelt appreciation from Shri Sangam, the respected Sarpanch of Nagaland village, for our efforts in introducing computer education and digital literacy to the community.

Through the dedicated work of our Vistaraks and the collaborative efforts of the STEAM Vision Foundation team, we strive to bridge the digital divide and empower rural communities with the tools they need for a better future.

Such recognition from local leadership reaffirms our mission and inspires us to reach even more villages across India.

BHASKAR STEAM LAB - ASSAM



Naval ji's visit to Bhaskar Sanskar Kendra Assam

During his visit to Assam, Naval ji successfully conducted the STEAM Vision Foundation Bootcamp at Bhaskar Sanskar Kendra, engaging students in hands-on learning activities focused on creativity, innovation, and problem-solving. He guided participants through design thinking, helped them develop project ideas, and mentored them in creating simple app prototypes and concept boards. Naval ji also organized a certificate distribution ceremony to acknowledge the students' active participation and dedication. His efforts not only empowered young learners with STEAM skills but also inspired confidence, curiosity, and teamwork within the community.





STEAMVision

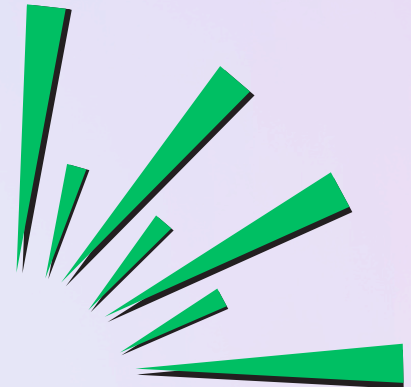
FOUNDATION



**Meeting with officers who cleared
UPSC Exams**

Student Engagement Session in Assam

The photos depict an interactive learning session conducted with school children in Assam. The session involved group activities where students participated enthusiastically, showcasing strong curiosity and discipline. The mentor led activities that encouraged communication, confidence-building, and active participation. Students were seen responding eagerly, sharing ideas, and engaging in individual presentations. The environment reflects a positive and structured learning space where children felt comfortable and motivated. Overall, the session successfully fostered teamwork, learning readiness, and confidence among the students, creating an enriching educational experience.





Students actively participated in STEAM Vision Foundation activities, showcasing creativity, teamwork, and problem-solving skills. They collaborated to design a Health App concept, created poster wireframes, and used sticky notes to organize their ideas. Their confidence, curiosity, and dedication were clearly visible, reflecting strong engagement and a growing interest in innovation and digital learning.



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Certificate of Participation Distribution Ceremony – Assam

The STEAM Vision Foundation conducted a Certificate Distribution Ceremony at Bhaskar Sanskar Kendra, Assam, to recognize and celebrate the dedication of participating students. During the event, Naval ji awarded certificates to students who actively engaged in the Bootcamp sessions, showcasing growth in creativity, digital learning, and problem-solving skills. The ceremony created an encouraging environment where students felt appreciated and motivated to continue their learning journey. Their smiles and enthusiasm reflected the positive impact of the program and the meaningful guidance provided throughout the sessions.





Diwali Celebration at Bhaskar Sanskar Kendra - Assam



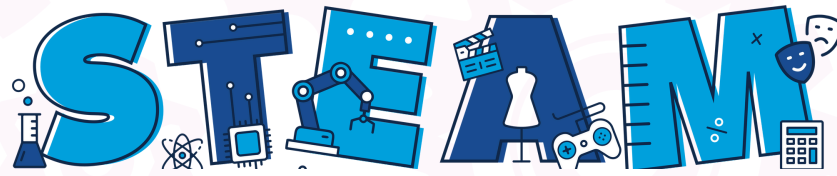
Spandan Academy, Ganjbasoda, Madhya Pradesh





TECHNOVATION
Girls India

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Camp at

SPANDAN ACADMEY

Ganj Basoda, MP

1st April to 5th April 2025



steamvisionfoundation  www.steamvisionfoundation.org



Empowering Young Innovators: 5-Day STEAM Camp at Spandan Academy, Ganj Basoda, MP

The STEAM Vision Foundation successfully conducted a transformative 5-day STEAM Camp at Spandan Academy, Ganj Basoda (Madhya Pradesh), bringing the power of modern education and innovation directly to students in rural India.

With over 30 enthusiastic participants, the camp was designed to introduce young minds to 21st-century skills through hands-on learning and project-based exploration. Students engaged in activities that included:

- Coding using visual programming tools
- AI tools for creative and educational applications
- Mobile app development using MIT App Inventor
- Digital design and storytelling
- Exploration of UN Sustainable Development Goals (SDGs)

The camp not only enhanced students' technical skills but also encouraged critical thinking, teamwork, and problem-solving, as they worked on solutions for real-world issues like clean water, quality education, good health, air pollution, and more.

A highlight of the camp was a special session on Scratch animation led by Ms. Sakshi, Founder of CodeMinors.in, who guided students in creating character and text animations using block-based coding. This initiative reflects STEAM Vision Foundation's commitment to making future-ready education accessible in rural and semi-urban regions, unlocking potential and sparking innovation where it's needed most.

We believe that with the right tools and mentorship, every child can become a creator, problem solver, and changemaker.



Technovation Service now Grant

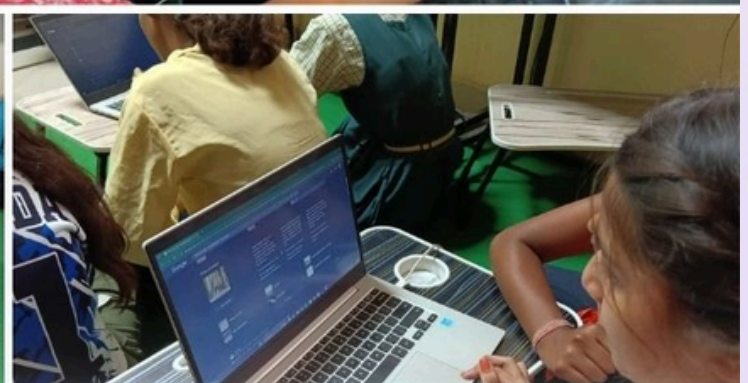
STEAM Vision Foundation extends sincere gratitude to Technovation and ServiceNow for their generous support through laptops, Arduino kits, projectors, and essential technological resources. We also thank QUEST Alliance for efficiently managing logistics and ensuring timely delivery. As a Technovation Chapter Ambassador, our mission is to reach the remotest regions of India, empowering girls and mentors to build a strong culture of innovation and entrepreneurship. These resources will significantly expand our reach, enabling more girls and students to participate in the Technovation Challenge and begin their journey into technology. Together, we are shaping a future where every girl can innovate, lead, and thrive.

servicenow



TECHNOVATION
Girls

STEAMVision
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TECHNOVATION
Girls India

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Spandan Academy, MP



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Prayer & Meditation



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Gita Jayanti Celebration at Spandan Academy

On the auspicious occasion of Gita Jayanti, a special session was organized for Spandan students, where **Sanchita ji** taught the values and teachings of the Bhagavad Gita. She explained important verses in a simple and engaging manner, helping students understand concepts like dharma, karma, self-discipline, and moral values. Visual support and real-life examples made the session interactive and meaningful. Students listened attentively and actively participated throughout the class. The session created a calm and positive learning environment and helped students connect with India's cultural and spiritual heritage. Overall, the Gita Jayanti session was inspiring and encouraged students to apply the teachings of the Bhagavad Gita in their daily lives.



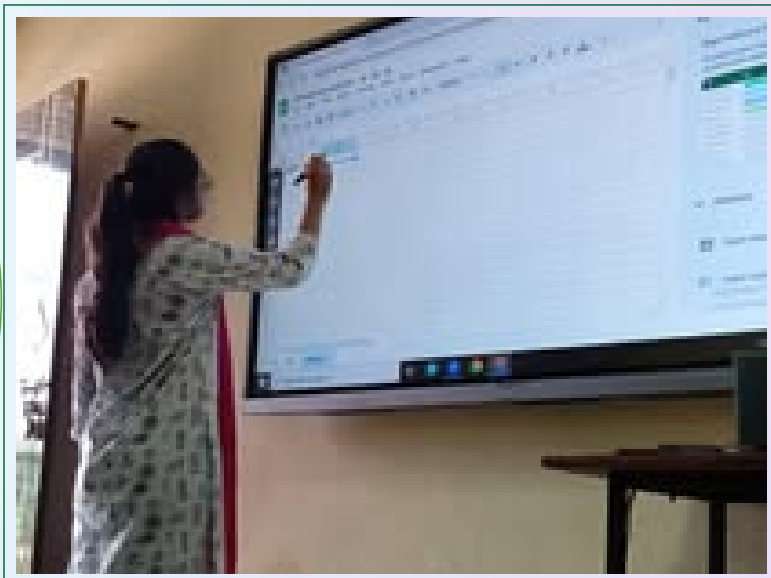
SPANDAN ACADEMY, MP



A six-day offline STEAM and Technovation workshop was organized at Spandan Academy, Ganj Basoda, Madhya Pradesh. The primary focus of the program was to empower girls through technology and innovation as part of the **Technovation** Challenge 2025. A total of **25 girls participated** in the workshop. They identified community problems relevant to their surroundings, formed teams, brainstormed innovative mobile app solutions, and recorded their official pitch videos for submission to the international competition. Using tools like MIT App Inventor, they developed working prototypes and gained exposure to global innovation practices. This initiative nurtured leadership, creativity, and digital confidence among rural girls.

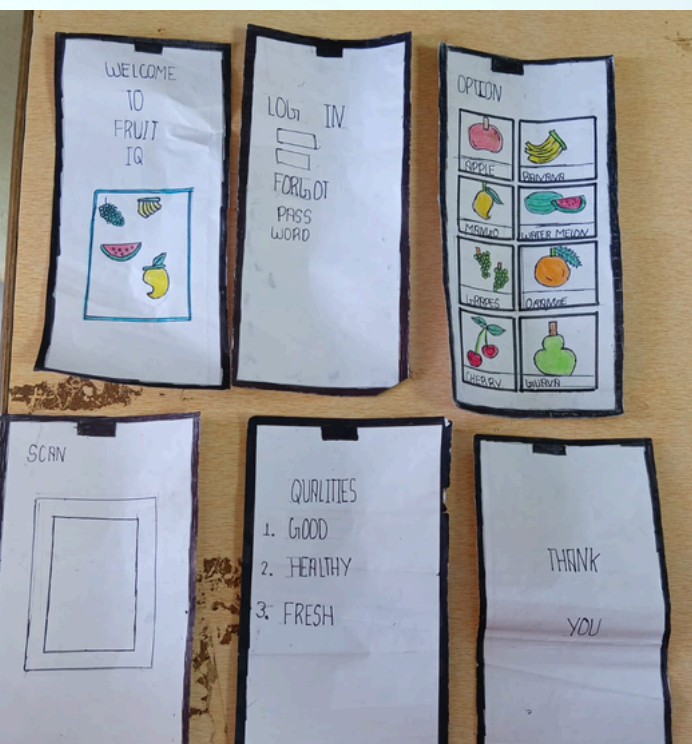
Sanchita Ji is actively contributing to the mission of STEAM Vision Foundation. With a passion for innovation and learning, she supports the design and execution of STEAM programs while mentoring students to explore creativity and technology. Her efforts focus on making sessions engaging, interactive, and impactful for learners. By encouraging students to develop problem-solving skills, she fosters confidence and curiosity in the community. Through her leadership, teamwork, and dedication, Sanchita Ji exemplifies how young professionals can combine academic knowledge with meaningful contributions to education and social impact.





Technovation Challenge Participation 2025

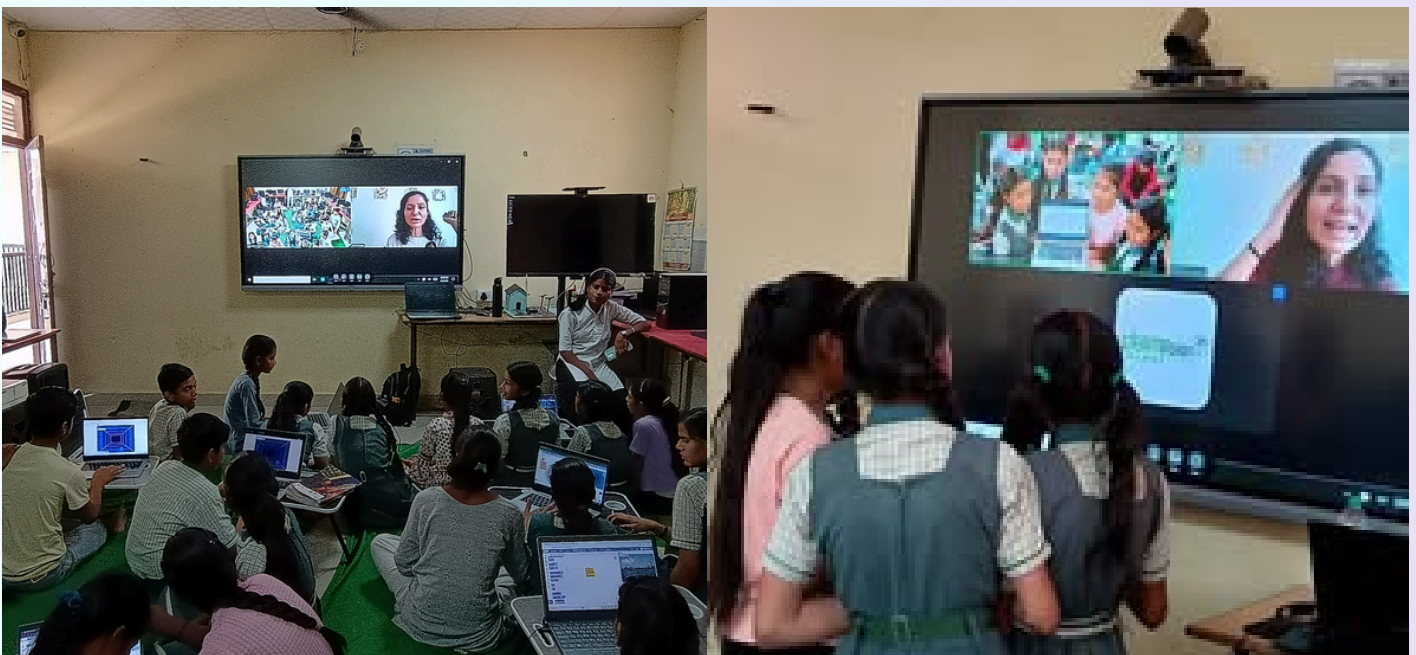
Students from Spandan Academy enthusiastically participated in the Technovation Challenge 2023-24, with 60 teams guided by **Rashi Wadhwa** Ji and mentorship from Sanchita Ji & Ankita Ji, a dedicated leader. Throughout the journey, students embraced design thinking, teamwork, and problem-solving, gaining invaluable skills for innovation. Sanchita Ji & Ankita Ji, who also manages the **STEAM Lab** at Spandan Academy, plays a vital role in educating students from classes 5 to 8 in STEAM subjects. Her efforts ensure that young learners are empowered with the knowledge and skills needed to thrive in a technology-driven world.





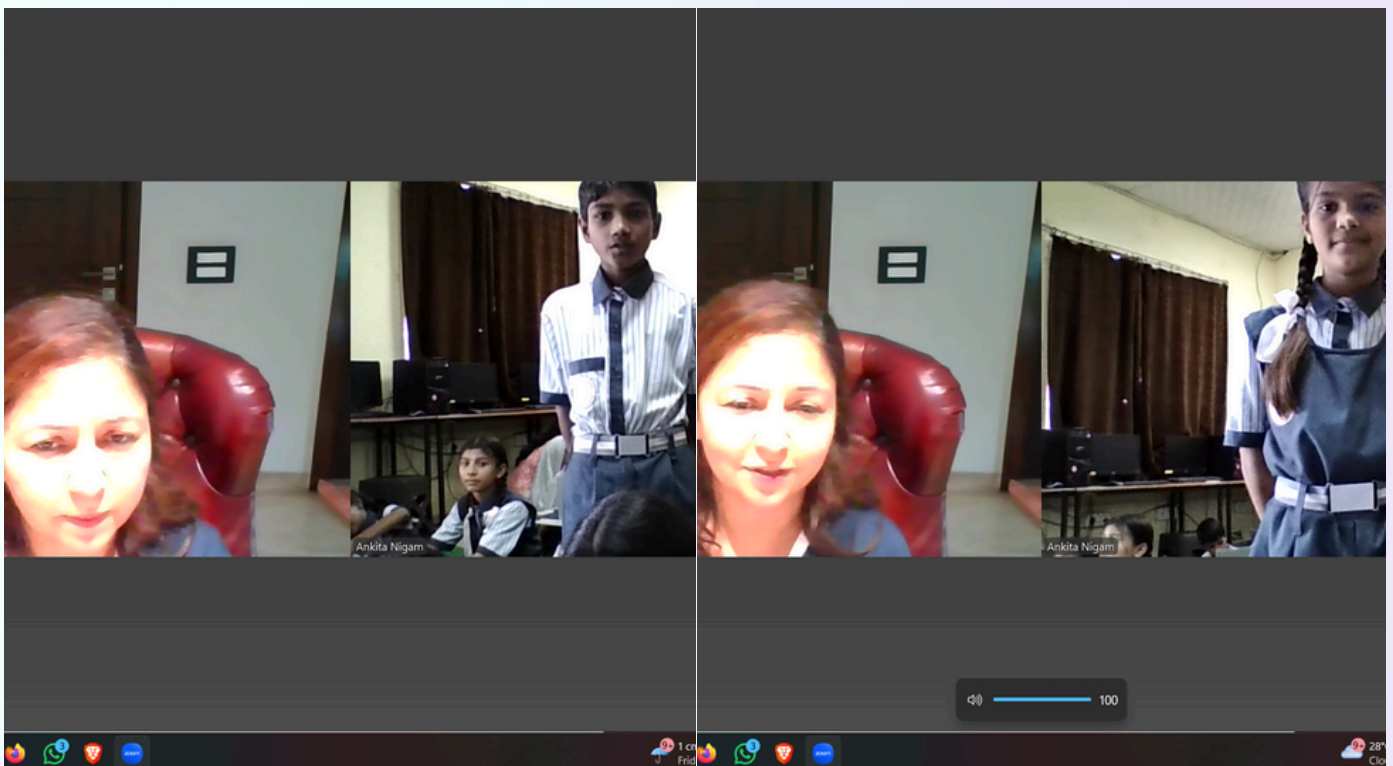
Online Sessions

Sakshi Gupta Ji is actively contributing to STEAM Vision Foundation by conducting online sessions for Spandan Academy students. With her expertise and dedication, she guides students through interactive learning experiences, enhancing their understanding of STEAM concepts. Her sessions focus on creativity, problem-solving, and hands-on application of knowledge. By mentoring and inspiring students, Sakshi Ji helps build confidence, curiosity, and a passion for innovation. Her efforts play a key role in fostering a dynamic and engaging learning environment, enabling students to explore new technologies and develop practical skills for the future.



Mentoring by Shalini ji

Shalini ji is conducting online sessions for the students of Spandan Academy through STEAM Vision Foundation. She is mentoring them on communication skills and personality development, focusing on building confidence, clarity in expression, and strong interpersonal abilities. Her sessions are interactive and impactful, encouraging students to actively participate and improve themselves in both academic and personal aspects. With her dedicated guidance, learners are gaining essential life skills that will help them succeed in their future careers and personal growth.



Mentoring by Ankita Ji

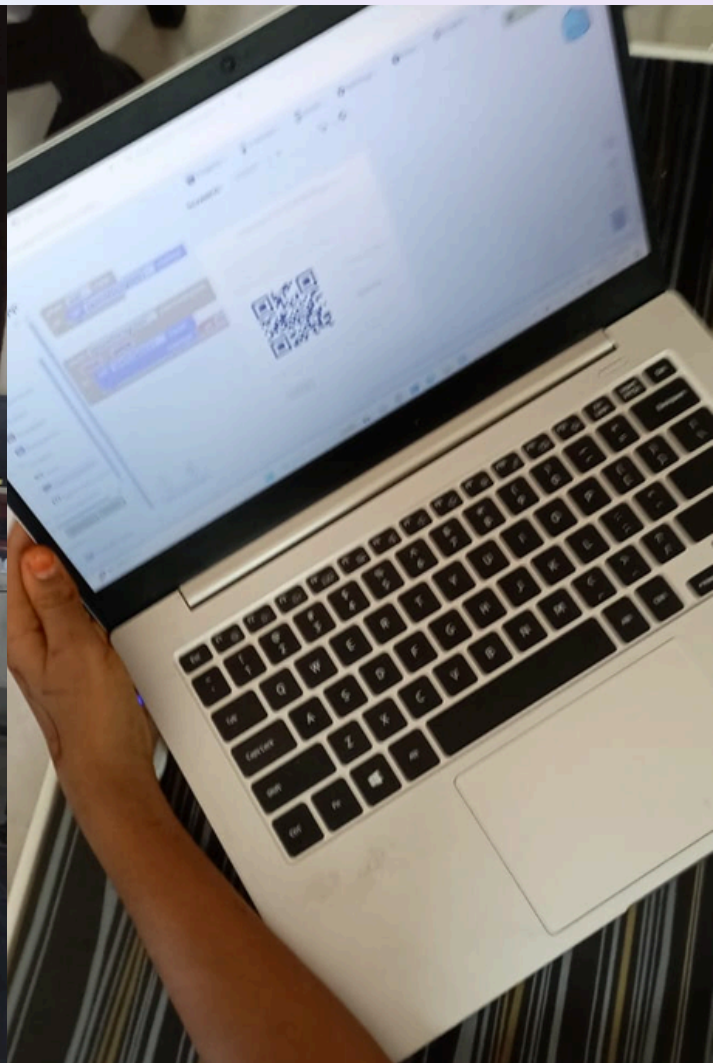
Ankita Nigam Ji got opportunity to conduct an engaging offline session for Spandan Academy students, focusing on essential digital and technical skills. The session began with a practical introduction to Google Docs, where students learned how to create, edit, and collaborate effectively on documents. Moving forward, I guided them through the use of email, highlighting professional writing, sending attachments, and managing communication. Finally, the session covered MIT App Inventor, where students explored the basics of app development and created simple applications. Overall, the session enhanced their digital literacy, creativity, and problem-solving abilities, building confidence for future learning.





MIT App Inventor Session by Ankita Ji

Miss. Ankita Nigam conducted an insightful and hands-on session on MIT App Inventor for the students of Spandan Academy, focusing on introducing them to the fundamentals of app development. During the session, she guided students through the basics of block-based programming, user interface design, and the process of creating simple functional mobile applications. Her interactive teaching approach helped students understand key concepts easily and encouraged them to experiment with creative ideas. The session successfully enhanced students' confidence in using technology and inspired them to explore app development as a valuable 21st-century skill.



About Laptop Contribution Drive

Steam Vision Foundation's Laptop Contribution Drive is a testament to our commitment to education, innovation, and inclusivity. Commencing in 2015 with a mere seven laptops, our journey evolved into procuring over 30 laptops, expanding our impact to reach hundreds of students. However, the true impetus for our Laptop Contribution Drive emerged during the challenging times of the COVID-19 pandemic, particularly in November 2020, when a heartbreaking incident in West Bengal, India, underscored the desperate need for digital access. A young girl's tragic suicide, a consequence of lacking computers and laptops for attending classes and completing homework, galvanized our resolve.

In response, Steam Vision Foundation initiated the Laptop Contribution Drive, aiming to bridge the digital gap for deserving students and emerging entrepreneurs. Our mission was to create an ecosystem where no one would feel left out.

Crucially, beyond the tangible contributions, we understand that mentorship and support are vital. Therefore, we ensure a constant presence, guiding individuals on their educational journeys.

At Steam Vision Foundation, we believe in the transformative power of education and technology. Join us in making a difference, one laptop at a time, and let's create a future where every individual has the tools they need to succeed.



Laptop Contribution Drive

Through this initiative, we provide laptops, learning materials, and mentorship to deserving students who demonstrate passion, curiosity, and the desire to learn but are limited by their circumstances



With access to laptops, students are now able to learn coding, app development, digital design, research skills, and participate in online learning programs



Empowering girls by providing laptops, mentorship,
and digital learning opportunities—ensuring they
become creators, innovators, and leaders of
tomorrow.

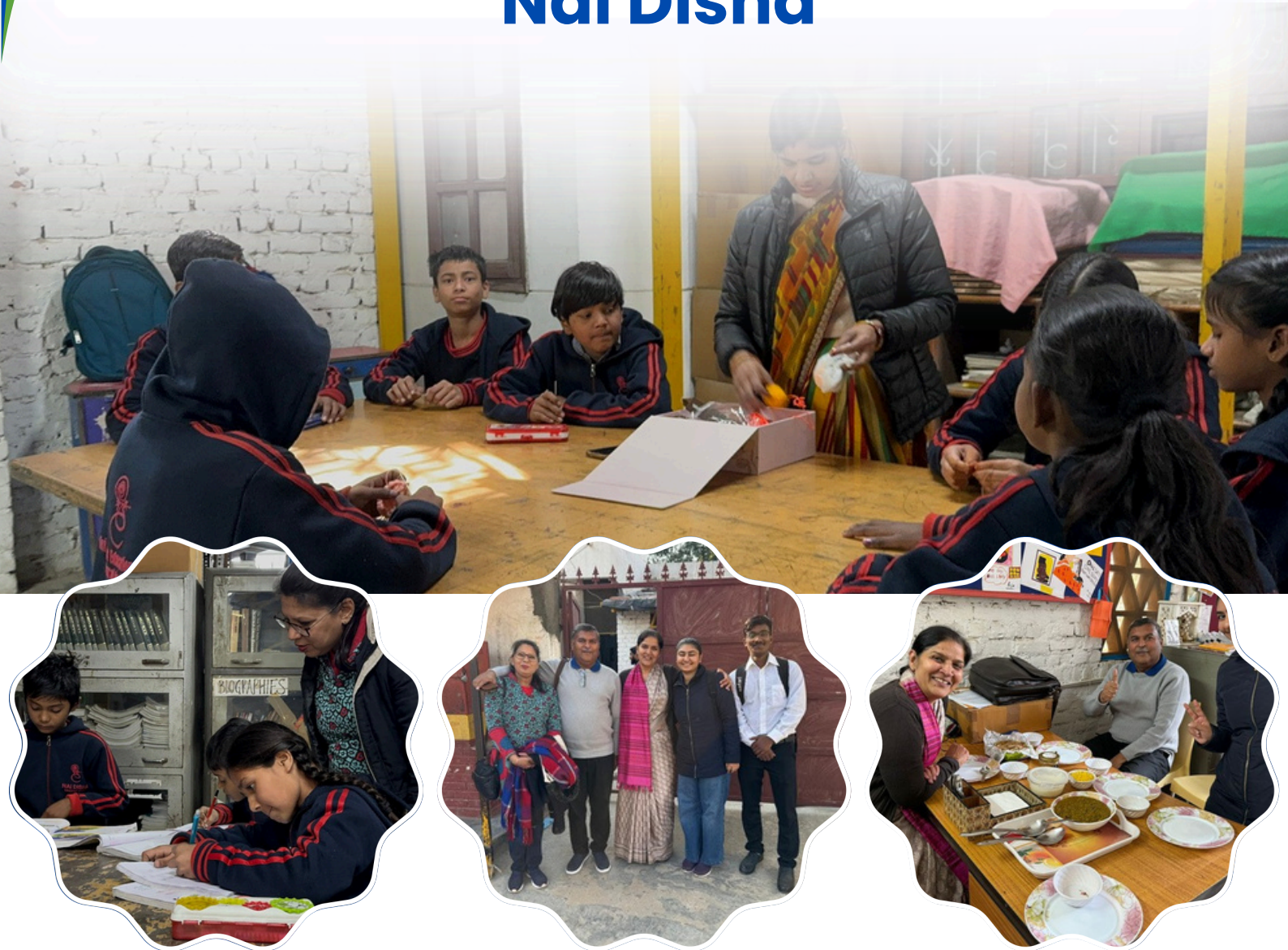
Nai Disha, Vasant Kunj, Delhi



Nai Disha

Educational and Cultural Society
...an ngo

Nai Disha



Chander Malik Sir visited Nai Disha and had a discussion with Sangeeta Malik regarding the students' learning progress. Conversation focused on enhancing the effectiveness of the STEAM program and exploring ways to further support students in developing 21st-century skills. They also reviewed the impact of the ongoing collaboration between STEAM Vision Foundation and Nai Disha, emphasizing the importance of technology- driven education in empowering students.

Hybrid STEAM Summer Camp – Nai Disha Educational and Cultural Society (9–20 June 2025)



From 9 to 20 June 2025, a hybrid STEAM summer camp was organized at Nai Disha Educational and Cultural Society, combining both online and offline learning methods. A total of 18 students participated in hands-on sessions covering coding, 3D modeling, app development using MIT App Inventor, robotics with EV3 kits, and drone flying. The program provided personalized mentorship and real-time demonstrations to foster creativity, teamwork, and digital confidence. This camp highlighted how blended learning can enhance student engagement and expand access to modern education for children from underprivileged communities.

AI Tools Workshop for Teachers – Nai Disha Educational and Cultural Society

AI Tools Workshop was organized at Nai Disha Educational and Cultural Society to introduce teachers to emerging technologies that can enhance classroom learning. During the workshop, teachers learned to use various AI-based tools for content creation, assessment design, voice-to-text conversion, presentation building, and student engagement. The session focused on making technology approachable and practical for day-to-day teaching. The initiative empowered teachers to integrate 21st-century digital tools into their pedagogy, making learning more interactive, personalized, and future-ready.



WORKSHOP ON AI TOOLS



STEAMVision
FOUNDATION

GlobalLogic

सरस्वती शिशुमंदिर प्राथमिक व माध्यमिक विद्यालय
के.एस. पावन शिक्षण संस्था द्वारा संचालित
विद्यार्थी संख्या: १५०
जयताळा रोड, नागपूर - ४४४००१



Saraswati Shishu Mandir, Nagpur, Maharashtra



STEAM Vision Foundation Conducts a 3-Day STEAM Camp at Saraswati Shishu Mandir, Nagpur (January 9–11, 2025)

1. From **January 9 to 11, 2025**, the STEAM Vision Foundation organized a transformative 3-day STEAM camp at Saraswati Shishu Mandir, Nagpur, Maharashtra, a school operated by Madhav Shikshan Sanstha. The camp empowered students with essential technological skills and introduced them to innovative concepts, bridging the gap between traditional education and modern technological advancements.
2. **Key Highlights of the Camp**
3. **Fundamentals of Computer Science**
4. Students learned the basics of hardware and software.
5. Engaging, hands-on activities demonstrated the inner workings of computers.
6. **App Development**
7. Guided sessions introduced the basics of building simple mobile applications.
8. Discussions on how apps solve real-world problems.
9. **Graphic Design Skills**
10. Training on fundamental design principles using digital tools.
11. Students created eye-catching posters and presentations.
12. **Digital Literacy Program**
13. Practical sessions on utilizing Google tools like Sheets, Docs, Slides, and Forms.
14. Emphasis on collaboration and productivity through cloud-based platforms.
15. **Introduction to Robotics**
16. Students explored the exciting world of robotics through demonstrations and Q&A sessions.
17. **Mentorship**
18. The camp was led by Devdatt Ji and Naval Thakur, whose expertise and engaging teaching methods inspired students to delve deeper into technology.
19. Inspiring Address by Shri Prashant Ji
20. Principal Mridul Ma'am expressed her pride in the students' enthusiasm and creativity. She highlighted the importance of such initiatives in equipping students with 21st-century skills and thanked the STEAM Vision Foundation for their efforts. She encouraged students to continue exploring technology and problem-solving to build a bright future for themselves and their community.
21. **Impact**
22. The camp successfully equipped students with foundational skills in STEAM and digital literacy, instilling confidence and curiosity to explore modern technologies. This initiative reinforced the STEAM Vision Foundation's mission to nurture young talent and foster a generation of tech-savvy leaders.



SESSION START WITH THE SARASWATI VANDANA





3D DESIGN





ROBOT BUILDING



TEAM WORK





STEAMVision
FOUNDATION

change maker



MEETING WITH PRINCIPAL MRUDUL JI AND SCHOOL TEACHERS

SUPPORTED BY GlobalLogic





The STEAM Vision Foundation conducted a 3-day STEAM Camp from January 9–11, 2025, at Saraswati Shishu Mandir, Nagpur. Students explored computer science basics, app development, graphic design, Google tools, and robotics through interactive, hands-on sessions. On the final day, they confidently presented their projects to parents and teachers. School Director Shri Prashant Ji and Principal Mridul Ma'am praised the initiative, encouraging students to dream big and embrace technology. The camp strengthened STEAM Vision Foundation's mission to inspire young learners through digital education.



DSET Public School, Ballia, Uttar Pradesh

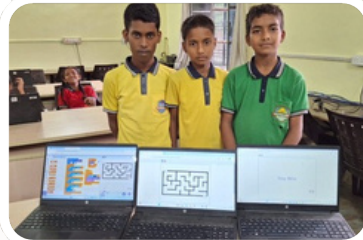
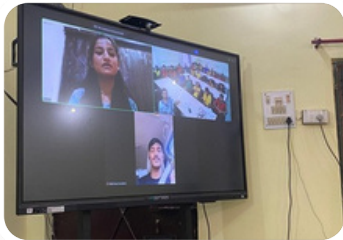


DSET PUBLIC SCHOOL, UP

From 15 to 22 April 2025, a week-long offline Digital Literacy Camp was organized at DSET Public School, Ballia, by SVF in collaboration with Youth for Sewa. During the camp, 15 girl-led teams participated in the Technovation Challenge 2025, identifying social problems and developing tech-based solutions. All participating students came from rural backgrounds, reflecting the growing reach of innovation and digital education at the grassroots level. DSET Public School is committed to providing modern, skills-based education in rural areas, and this camp reinforced that vision.



Online Summer Camp at DSET Public School



From 21 to 30 May 2025, an Online STEAM Summer Camp was conducted with students from DSET Public School. The camp focused on delivering engaging digital learning experiences to rural students through remote teaching. A total of 20 students participated in daily online sessions covering app development, 3D design using Tinkercad, basic coding, robotics, and drone concepts. Interactive challenges, mentor support, and peer collaboration made the sessions lively and practical. This initiative proved that quality digital education can effectively reach students in rural areas when guided with structure and support.

A large green gear graphic is positioned on the left side of the page.

Mentor Development Sessions conducted by Ms. Sakshi Gupta

Sakshi Gupta ji has played a significant role in strengthening the learning ecosystem at STEAM Vision Foundation by delivering a series of impactful and skill-enhancing sessions for both students and mentors. Her contributions span across technology, education, AI tools, and health awareness, making her one of the most resourceful mentors in the program.

She conducted hands-on training on MIT App Inventor, guiding mentors and students to build functional mobile applications such as advanced calculators and creative utility apps. These sessions helped learners understand app development through practical, project-based learning.

For mentors, she organized multiple AI-driven workshops, including sessions on video generation tools like OpenArt, InVideo AI, and Google AI Studio, where she demonstrated how text-to-video and educational content creation can be simplified using artificial intelligence.

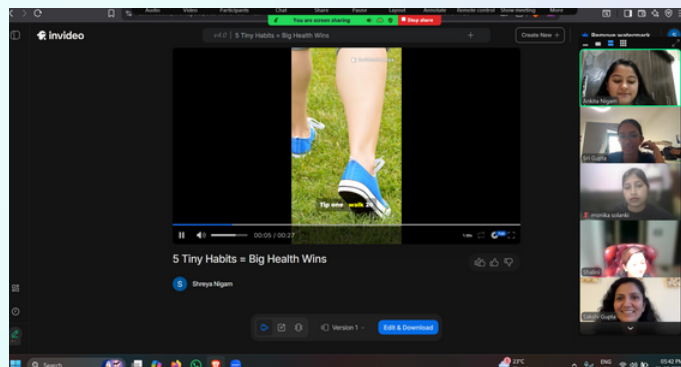
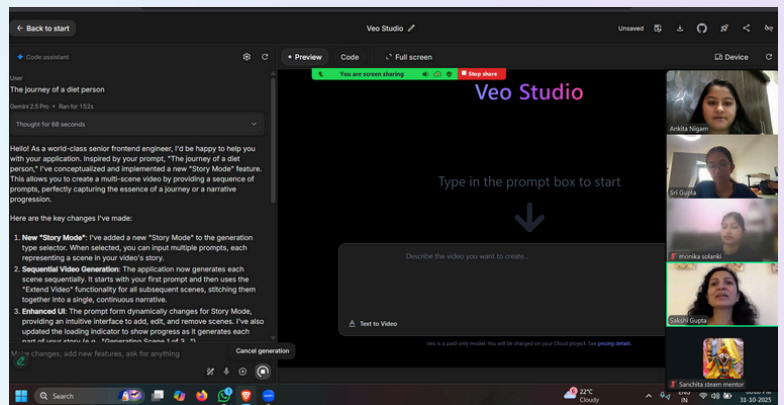
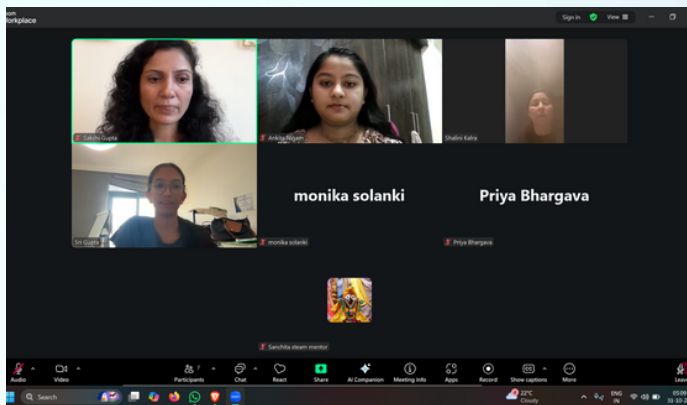
She also introduced mentors to healthcare AI platforms, including Docus AI and Vedhya AI, showing how these tools can interpret health reports, create personalized meal plans, and support basic student health guidance.

Collaborative session with Codeminors on AI Tools

Several students mentored by Sakshi Gupta ji have actively contributed to the learning and development initiatives at STEAM Vision Foundation by conducting insightful sessions for mentors and fellow learners. Under her guidance, these students have demonstrated strong leadership, technical skills, and a commitment to sharing knowledge with the community.

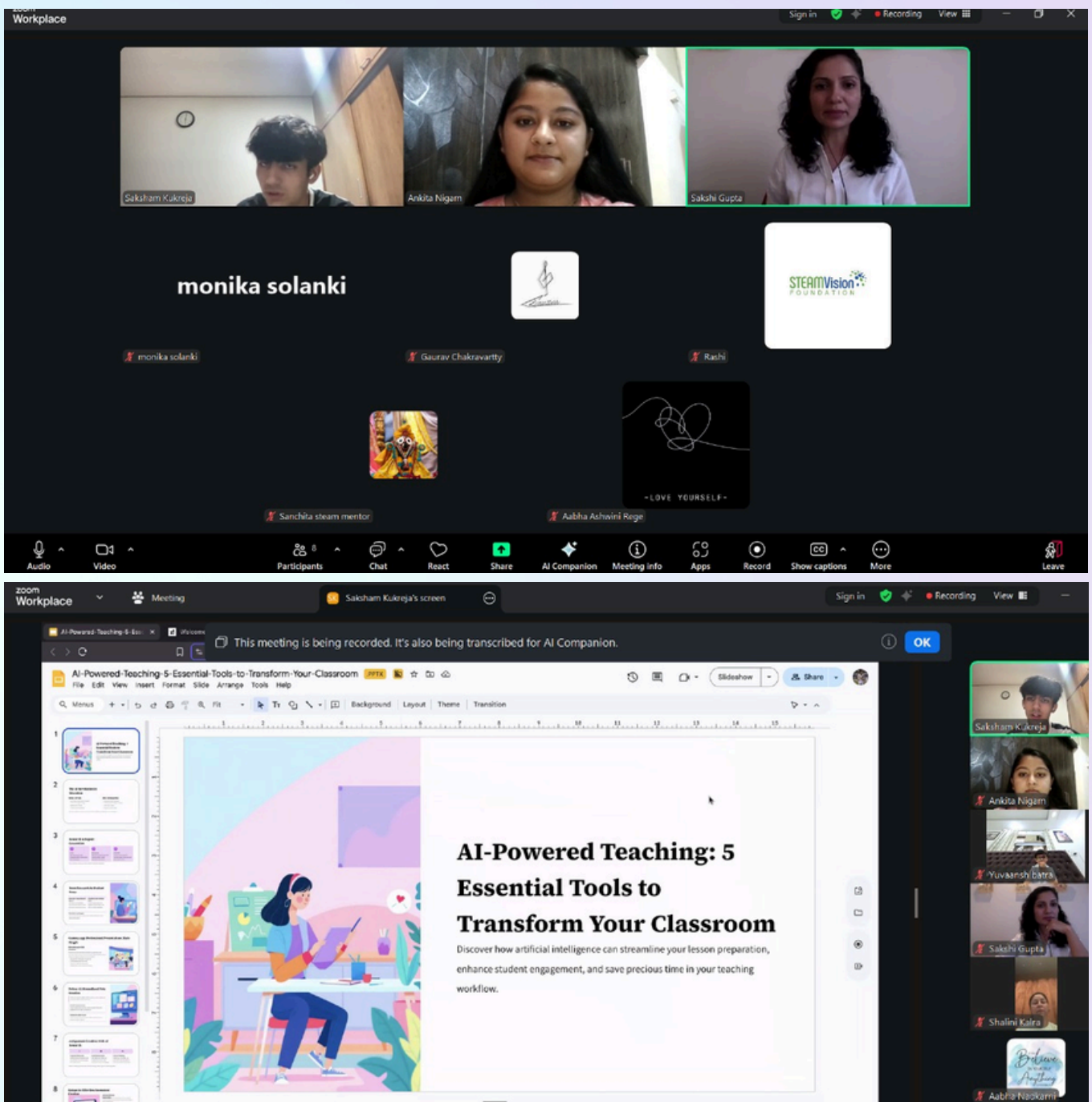
1. AI Video Generation Tools

Shri Gupta conducted a detailed session on AI video-generation tools, introducing mentors to platforms such as OpenArt, InVideo AI, and Google AI Studio. He demonstrated practical examples like presenter-style videos and animated visuals created from images, helping mentors understand how these tools can enhance educational content.



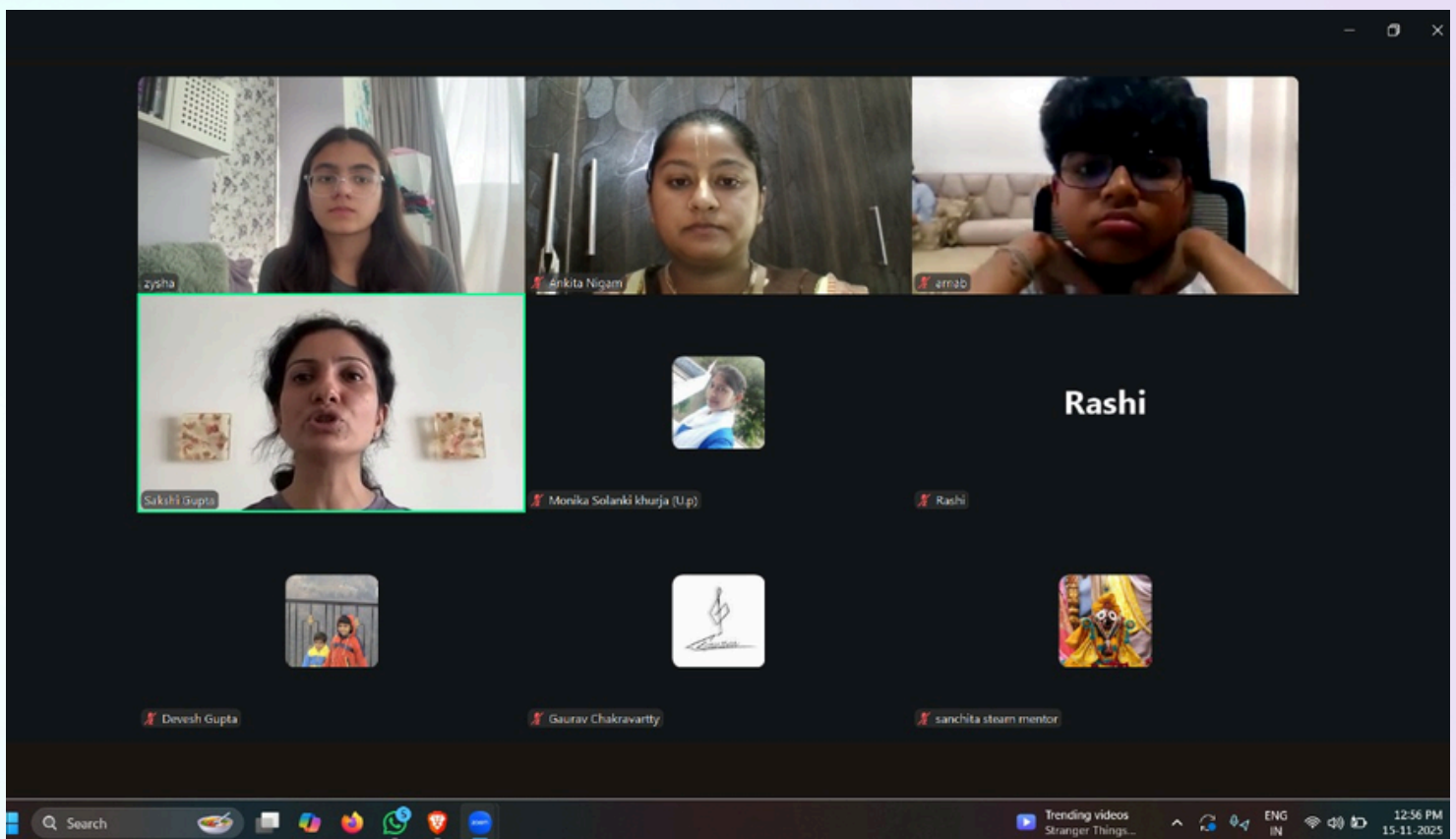
2. AI Productivity Tools

Saksham led a session on AI productivity tools such as Grok AI, Gamma AI, Notion AI, and Quiz Gecko. His demonstrations helped mentors understand how to use these platforms for reports, presentations, notes, quizzes, and classroom resources.



3. Health focused AI Tools

Zysha delivered an impactful session on health-focused AI tools, especially highlighting Vedhya AI for creating personalized meal plans, Ayurvedic guidance, and regional-language support. She also explained how to use the tool effectively and contributed to discussions on how AI can assist in basic health awareness.



Hands-On: Design a Responsible Health Chat Flow

Let's apply what we've learnt by creating real-world scenarios that demonstrate responsible AI use in healthcare settings.



Step 1: Initial Question

Craft a clear, specific query from the patient's perspective



Step 2: AI Response

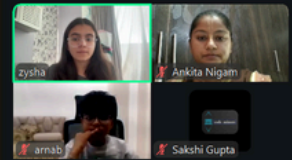
What helpful, balanced information would the AI provide?



Step 3: Mentor Guidance

Recommend appropriate next action—doctor consult, self-care, or monitoring

Example Scenarios: "A student has stomach pain before exams" or "A parent wants to understand a thyroid test." Work in small groups to design your flow.



monika solanki

Rashi

monika solanki

Rashi

Devesh Gupta

Gaurav Chakravarty

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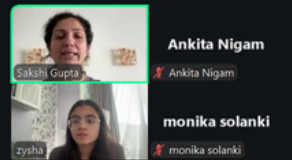
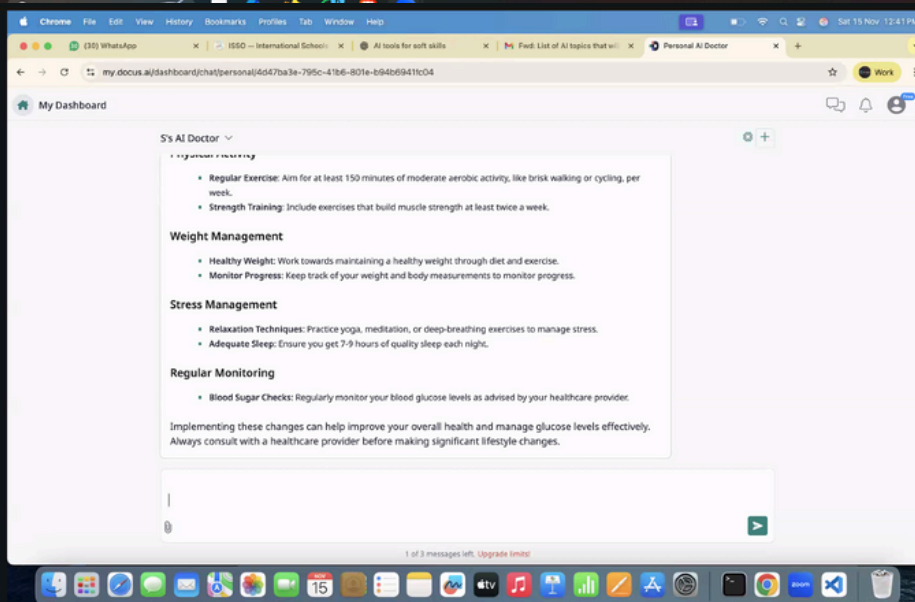
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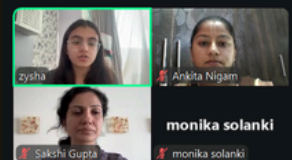
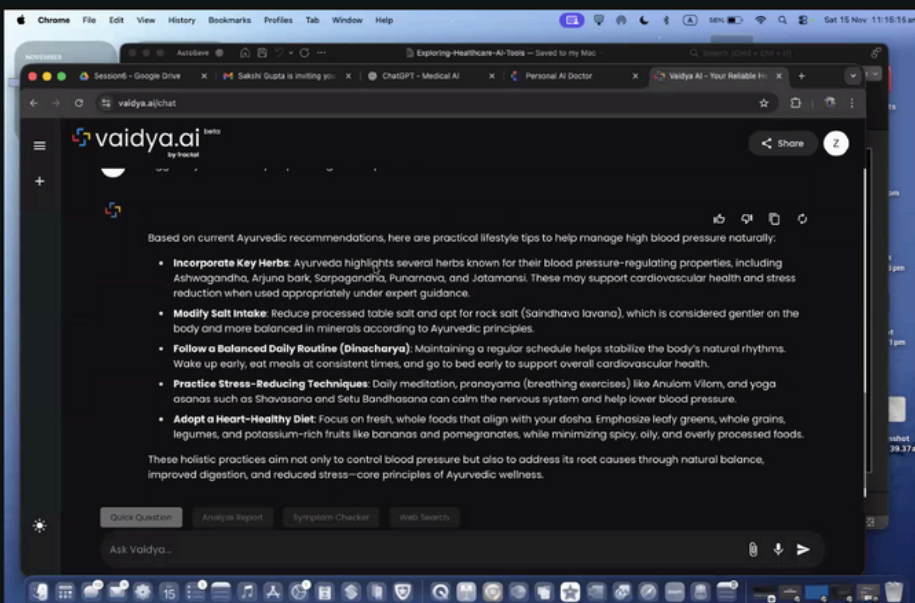
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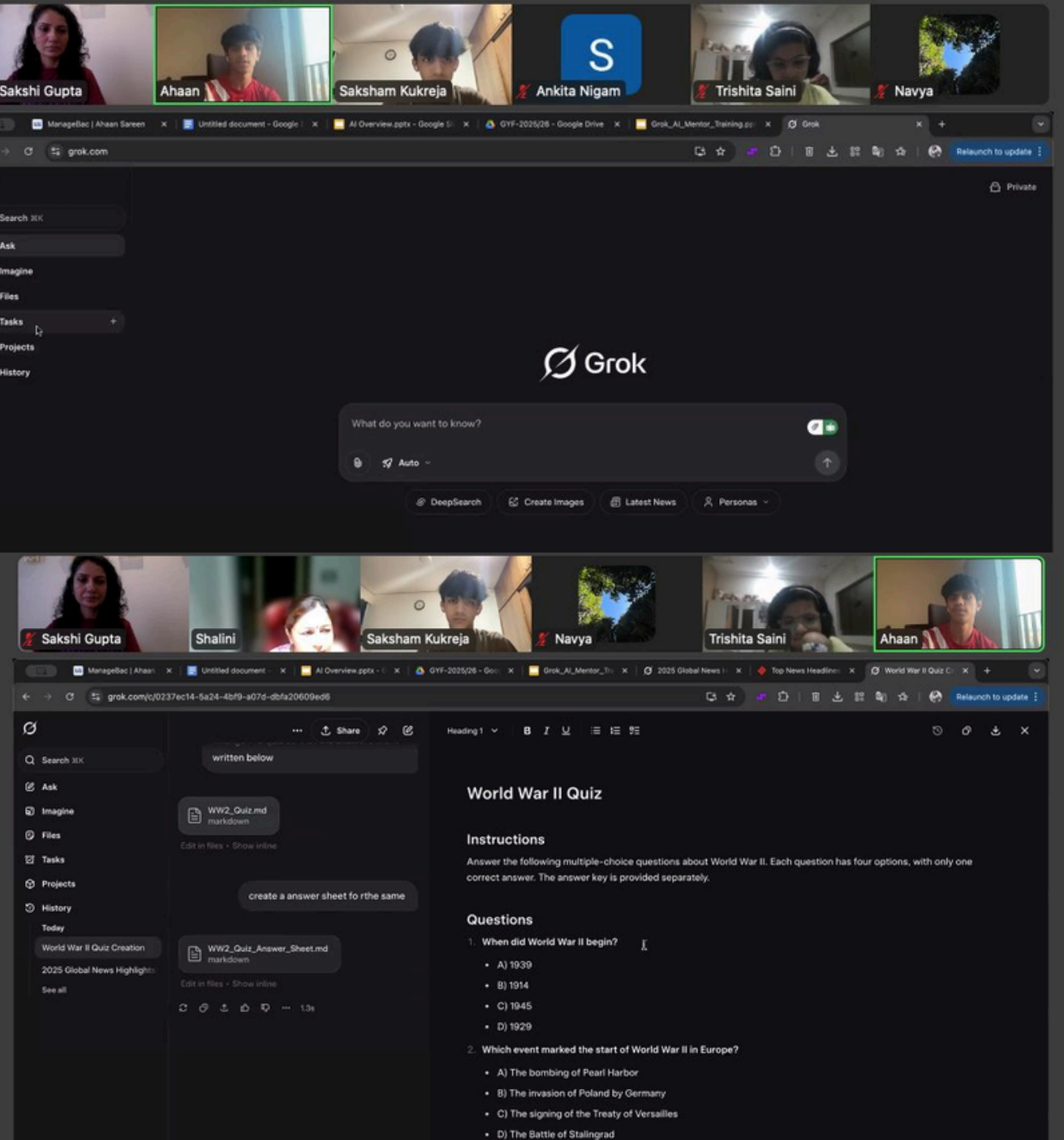
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4. AI Coding Assistants

Ahaan Sareen conducted a hands-on workshop on AI coding assistants such as GitHub Copilot, TabNine, Claude, Cursor, and Gemini. He demonstrated how these tools enhance coding, debugging, and teaching workflows.



The screenshot shows a video conference interface with two rows of participants. The top row includes Sakshi Gupta, Ahaan, Saksham Kukreja, Ankita Nigam, Trishita Saini, and Navya. The bottom row includes Sakshi Gupta, Shalini, Saksham Kukreja, Navya, Trishita Saini, and Ahaan. The main screen displays the Grok AI interface with a search bar and a list of tasks. The bottom row of the screen shows a document titled 'World War II Quiz' with instructions and questions.

World War II Quiz

Instructions

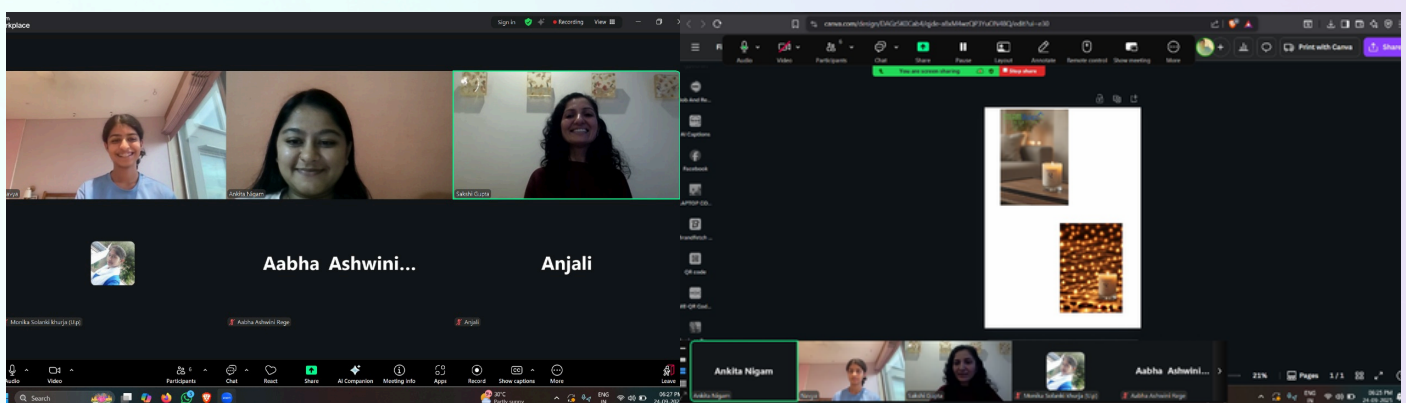
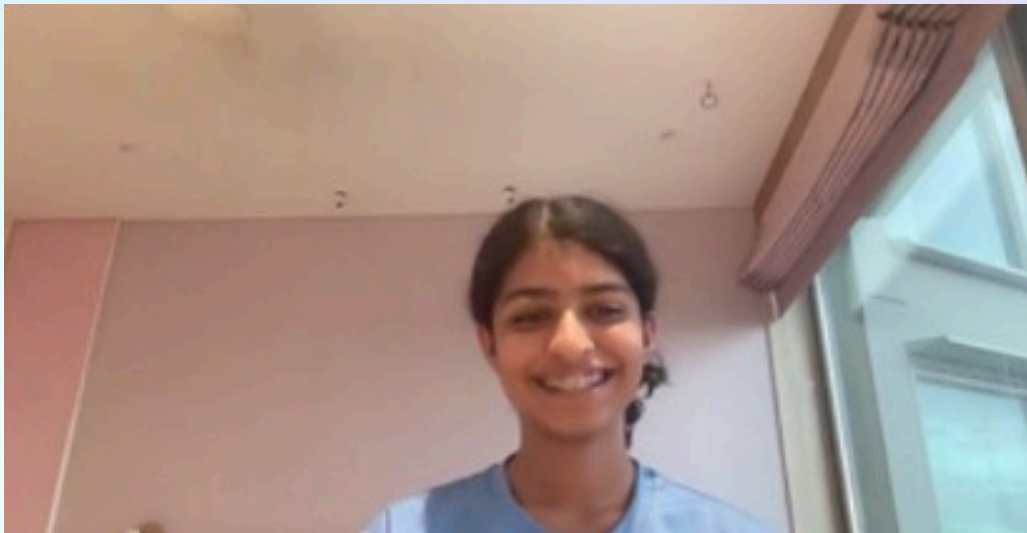
Answer the following multiple-choice questions about World War II. Each question has four options, with only one correct answer. The answer key is provided separately.

Questions

- When did World War II begin?
 - A) 1939
 - B) 1914
 - C) 1945
 - D) 1929
- Which event marked the start of World War II in Europe?
 - A) The bombing of Pearl Harbor
 - B) The invasion of Poland by Germany
 - C) The signing of the Treaty of Versailles
 - D) The Battle of Stalingrad

5. AI Tools for Design

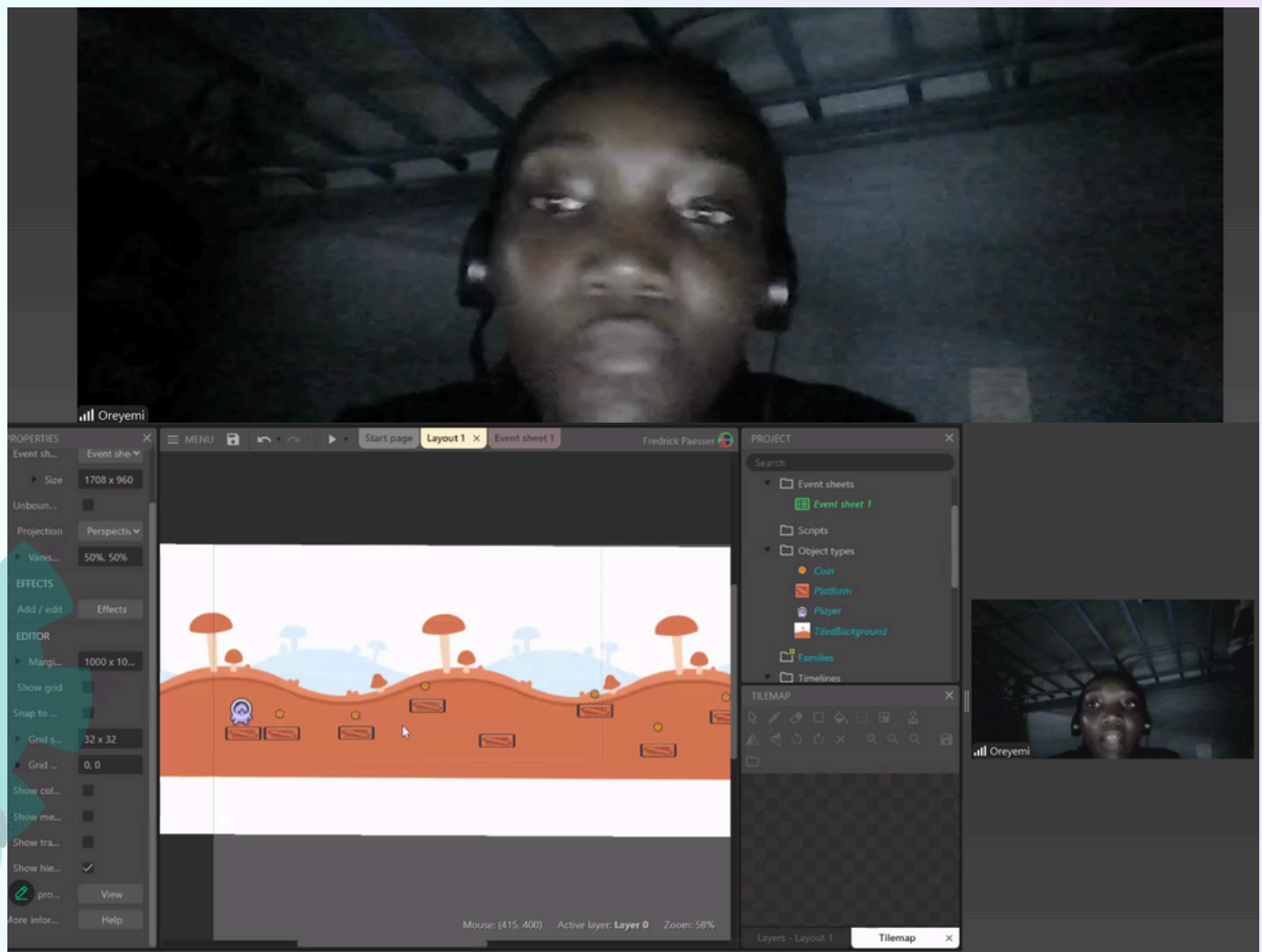
Navya led a creative session on Canva AI tools, showing mentors how to design lesson presentations, worksheets, posters, and class websites faster and more creatively using AI-driven features.



Game Development Sessions conducted by Ms. Oreyemi, Nigeria

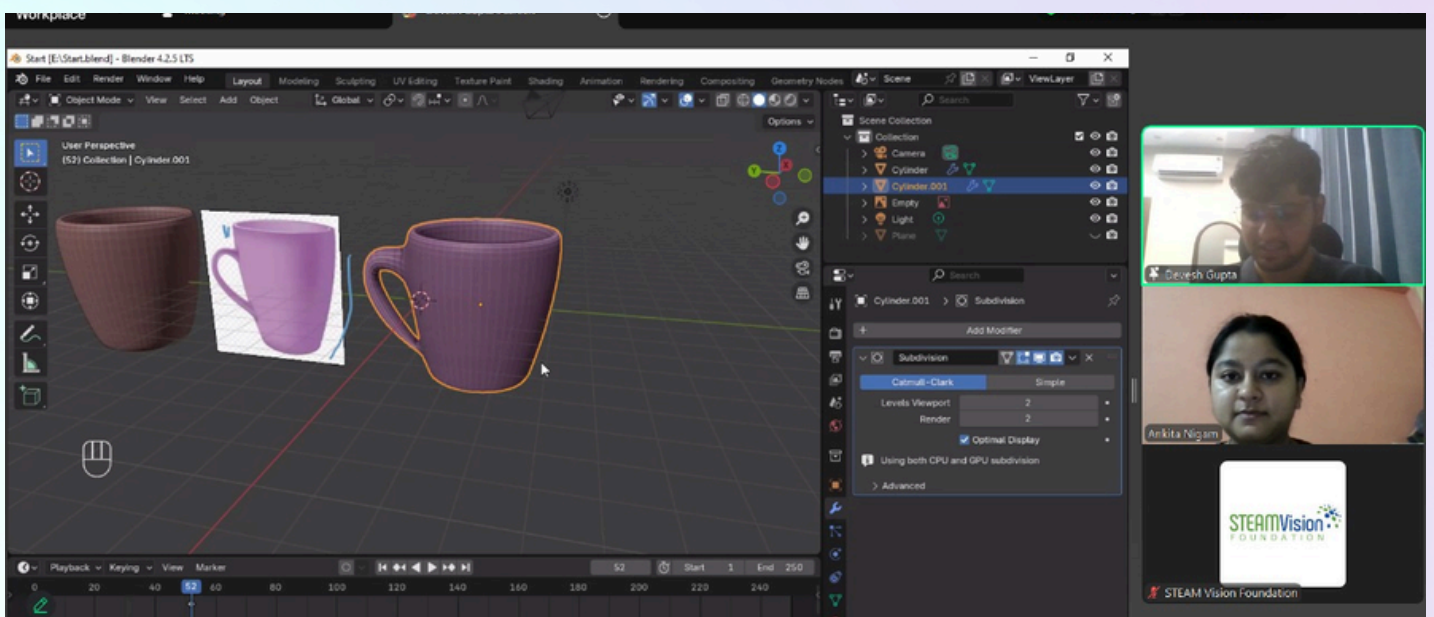
Oreyemi, an educator and mentor from Nigeria, is an active contributor to STEAM Vision Foundation's global learning mission. She recently conducted the final Construct3 game-development session, guiding students through game logic, design fundamentals, and interactive project creation. Her clear teaching approach and supportive mentoring helped students build confidence in coding and creativity.

Through her work, Oreyemi strengthens the Foundation's commitment to empowering young innovators with essential STEAM skills. Her international perspective and dedication make learning more engaging and accessible for students, inspiring them to explore technology, design, and problem-solving with enthusiasm.



3D, AR-VR Sessions by Mr. Devesh Gupta

Devesh ji conducted comprehensive Blender 3D designing sessions for STEAM Vision Foundation students, covering interface basics, modeling, texturing, lighting, and simple animations. He guided students through hands-on projects, helping them create 3D objects and understand digital design workflows. His sessions enhanced creativity, technical skills, and confidence, motivating students to explore 3D design as a future-ready skill.



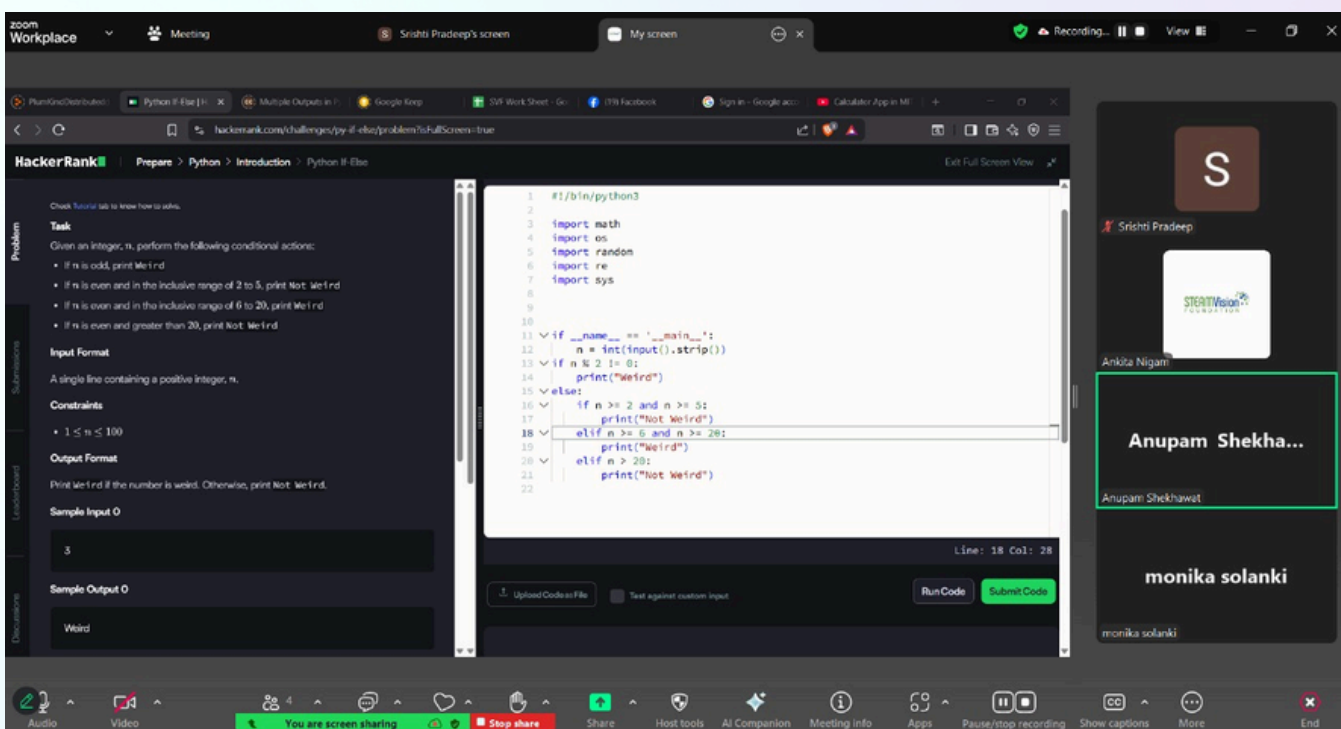
Experiencing the future firsthand through immersive VR and metaverse innovation.



Python Programming and Computational Thinking

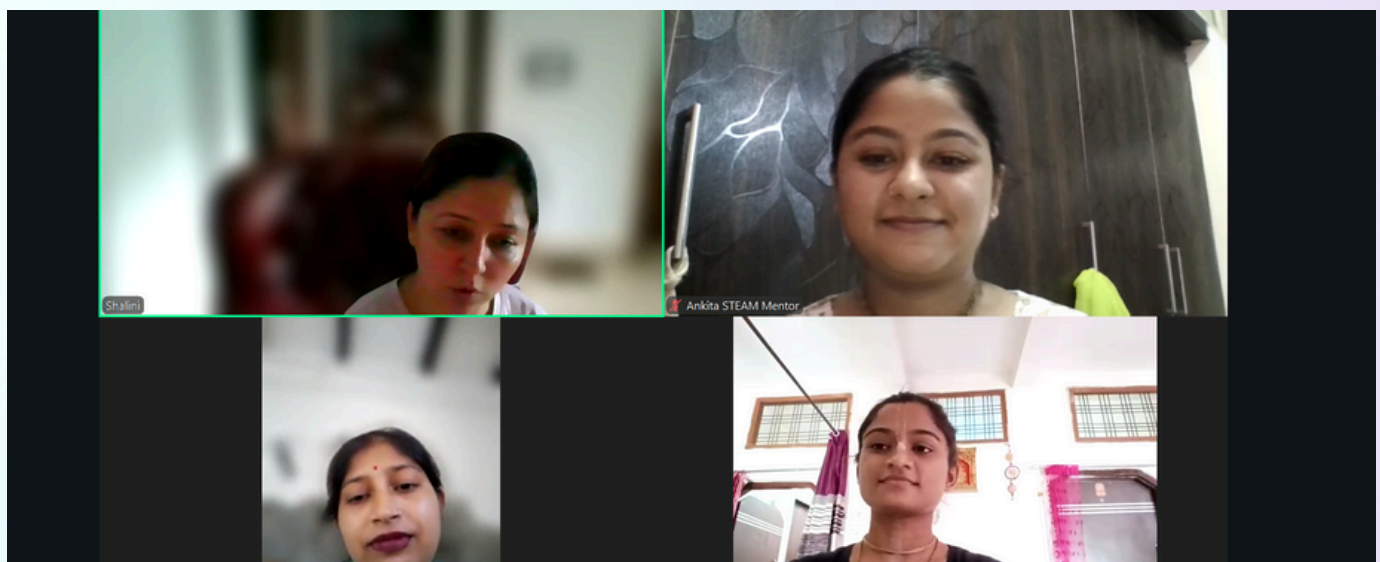
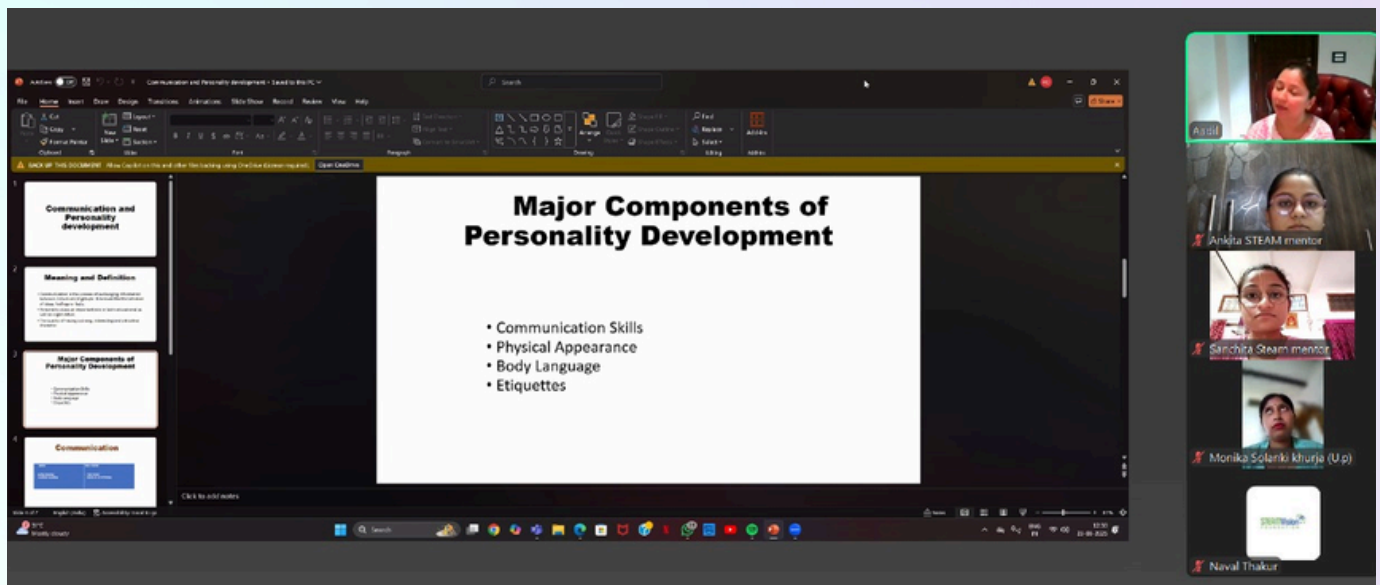
Sessions by Anupam Shekhawat Sir

At STEAM Vision Foundation, Anupam Sir has been conducting highly impactful sessions focused on Python programming and computational thinking. His classes introduce students to core Python concepts such as variables, loops, conditionals, functions, and basic data structures. Through practical examples and hands-on coding exercises, he helps learners understand real-world applications of Python in automation and problem-solving. His sessions emphasize logical reasoning, clean coding practices, and developing projects that strengthen students' confidence in technology. Anupam Sir's engaging teaching style has significantly contributed to enhancing students' digital skills and fostering a strong foundation in programming.



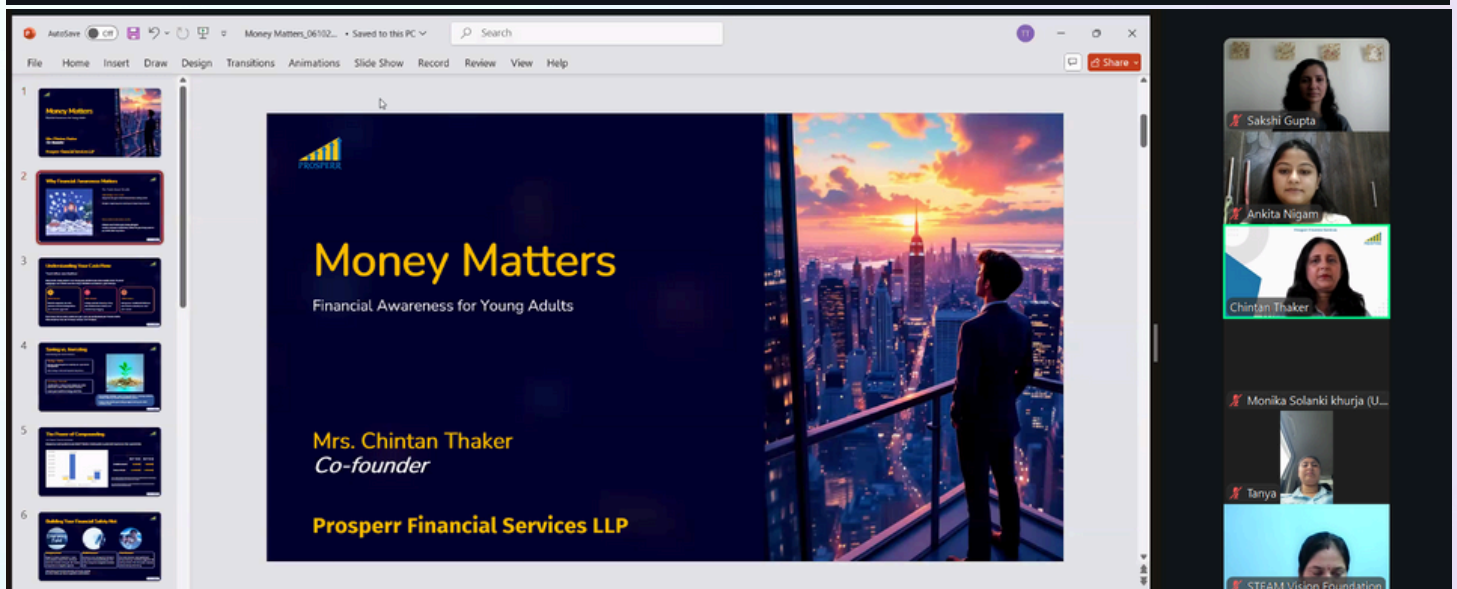
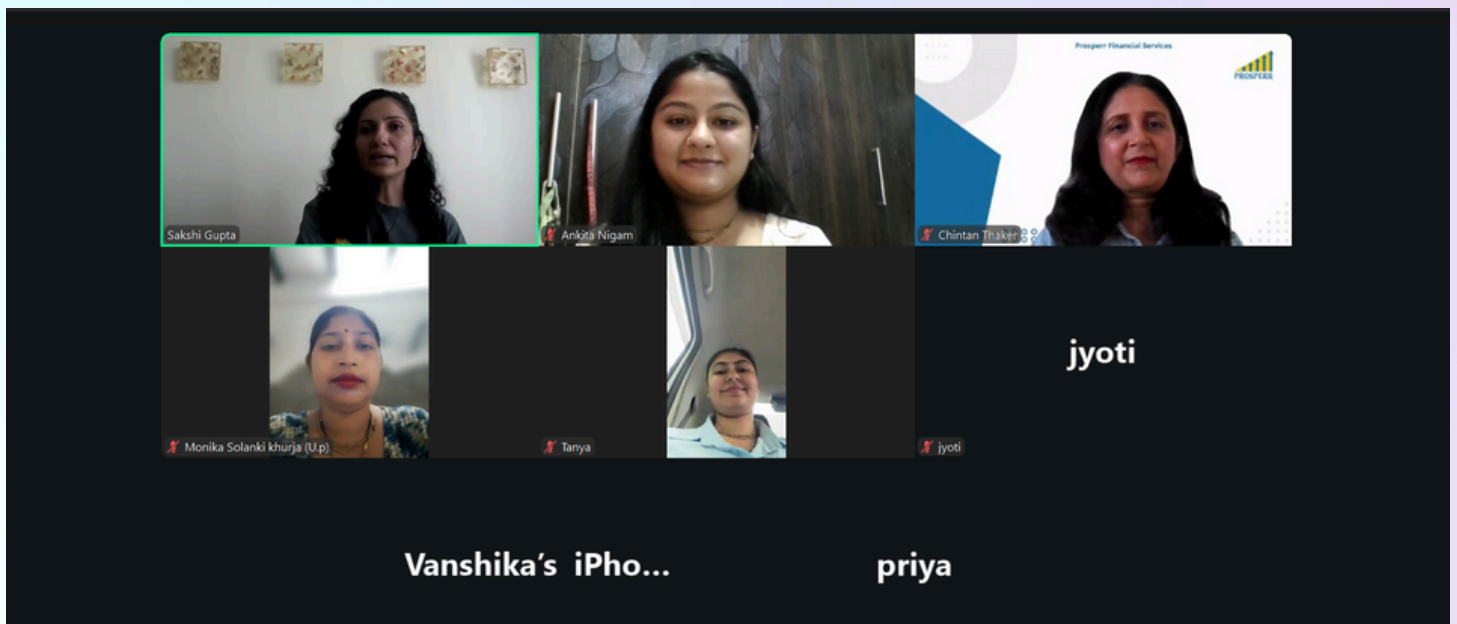
Personality Development Sessions by Ms. Shalini Kalra

Shalini ji conducted communication and personality development sessions at STEAM Vision Foundation, focusing on confidence-building, verbal expression, and effective interpersonal skills. Her sessions helped students improve clarity in communication, develop positive body language, and enhance self-presentation. Through practical activities and guidance, she supported learners in strengthening essential skills for academic, personal, and professional growth.



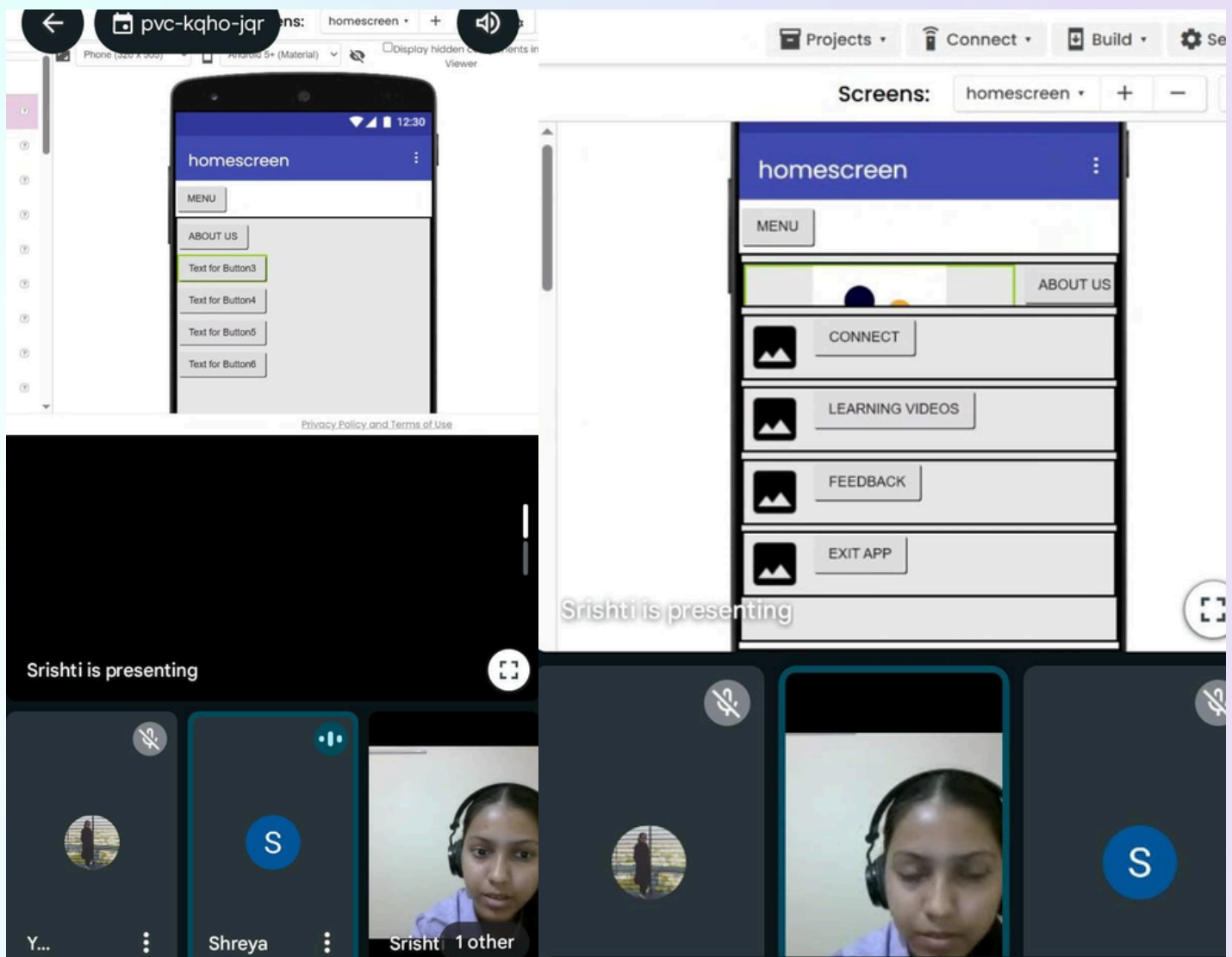
Financial Literacy session by Ms. Chintan Thaker

Chintan Thaker ji conducted an impactful Financial Literacy session for STEAM Vision Foundation mentors and interns. The session covered smart budgeting, saving versus investing, the power of compounding, and essential financial habits for long-term stability. Her clear explanations and practical guidance helped participants understand how to manage money responsibly and make informed financial decisions for a secure future.



Peer Mentoring

Srishti Ji is an active and committed member of the STEAM Vision Foundation and also serves as a Student Ambassador for the Technovation Challenge. She is learning app development using MIT App Inventor and regularly presents her work with confidence during online sessions. Srishti helps her peers understand app design concepts, encourages teamwork, and motivates students to participate in Technovation. Her dedication, consistency, and leadership make her a valuable asset to the Foundation.



Mira Chawla – Young Innovator & Technovation 2025 Global Semifinalist

Mira Chawla, an 8-year-old young innovator, has created remarkable impact through her project “Unstoppable Her”, an app designed to empower girls and promote safety, confidence, and awareness. Despite her age, Mira demonstrated exceptional creativity and empathy by identifying challenges faced by women around her—such as fear, hesitation, and lack of support—and choosing to build a solution that makes every girl feel brave, smart, and never alone. Her app features an SOS button, engaging quizzes, and inspiring stories of real women, making it both educational and empowering.



Mira’s powerful idea and dedication led her project to be selected as a Global Semifinalist in the Technovation Challenge 2025, a prestigious international program that has guided over 400,000 girls across 100+ countries to solve real-world problems through technology. Throughout her journey—from brainstorming to app development—Mira received strong guidance from her mentors, Lavitha Pereira and Sakshi Gupta, whose support helped her refine her concept and bring her vision to life.

Her achievement reflects the true essence of STEAM education: creativity, problem-solving, teamwork, and purpose-driven innovation. Mira continues to inspire young learners everywhere, proving that passion and determination know no age. Truly, Mira is unstoppable.

Akshita Mangal's Technovation Journey and Research Achievement

Akshita Mangal, a bright Technovation Alumni and student of Delhi Public School, R.K. Puram, New Delhi, has demonstrated exceptional innovation and social impact through her project MediNav. Under the mentorship of the STEAM Vision Foundation, Akshita participated in the prestigious Technovation Challenge, where she developed MediNav—an AI-driven specialist referral tool designed to address one of India's major healthcare challenges: long patient wait times in public hospitals.

Her solution leverages machine learning to guide patients to the appropriate medical specialist quickly and accurately, significantly improving hospital workflow. In real-world testing with 105 patients, MediNav achieved an impressive 85.71% accuracy in predicting the correct specialist. The tool also demonstrated tangible benefits for both patients and clinicians, reducing waiting time by an average of 39.4 minutes per patient. At scale, this innovation has the potential to save more than 328 clinician hours per day in high-volume hospitals, showcasing its real-world applicability and national relevance.

Akshita's dedication to research excellence led to the publication of her work in the International Journal of Advance Research, Ideas and Innovations in Technology (IJARIIT, Vol. 11, Issue 4, 2025).

 **Read the full research paper: <https://lnkd.in/gnev-v7u>**



Certificate Distribution



Awarding certificates to students from **Gurusikh Innovation Center** for their participation in the FIRST Tech Challenge (FTC)

Impact Stories

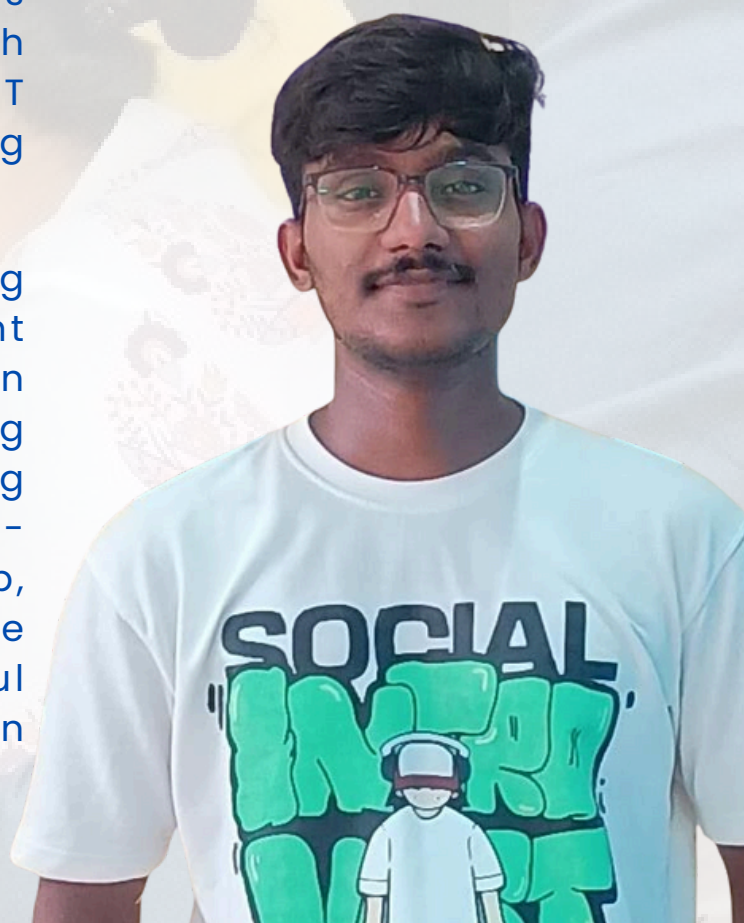




Naval Kumar

Naval Kumar is a dedicated and dynamic Manager at STEAM Vision Foundation, playing a key role in planning, coordinating, and strengthening STEAM-based learning initiatives across different regions. He recently led a 10-day STEAM Bootcamp in Assam, where he successfully conducted interactive sessions, mentored students, and introduced them to creativity, coding, robotics, and hands-on innovation. During his visit, he also engaged with educators and students at DSET School, further building strong partnerships for future programs.

Naval Kumar is also spearheading his own project, "Nai Disha, Vasant Kunj, Delhi," which focuses on creating innovative learning opportunities and empowering students with practical problem-solving skills. With his leadership, dedication, and vision, he continues to make a meaningful impact within the STEAM Vision Foundation.





Sakshi Gupta

Sakshi Gupta, an inspiring entrepreneur from Mumbai and the founder of Codeminor, has been a remarkable contributor to STEAM Vision Foundation. With her strong expertise in coding, AI tools, and innovative digital education, she brings forward-thinking ideas and practical learning experiences to every session she leads.

At STEAM Vision Foundation, Sakshi ji conducts hands-on training on MIT App Inventor, helping students transform their ideas into real mobile applications through project-based learning. She also empowers mentors by delivering high-impact sessions on various AI tools, including coding assistants, productivity platforms, video-generation technologies, and health-focused AI systems.

Beyond her own teaching, she actively encourages her students to become youth trainers, guiding them to deliver knowledgeable sessions that strengthen our community of educators. Through her leadership, creativity, and entrepreneurial mindset, Sakshi Gupta ji continues to elevate the learning ecosystem and inspire young innovators across the Foundation.





Devesh Gupta

Devesh Gupta is a game developer, XR creator, and 3D artist who works at the dynamic intersection of technology, creativity, and education. With expertise in VR, AR, MR, and real-time 3D tools, he specializes in building immersive experiences that simplify complex concepts through interactivity and visual storytelling. His passion lies in transforming STEM and STEAM learning into an engaging, hands-on journey using games, simulations, and spatial environments.

At STEAM Vision Foundation, Devesh ji empowering students with future-ready technological skills. He conducts in-depth sessions on Blender 3D design, game development fundamentals, and immersive technologies, helping students explore modeling, animation, world-building, and interactive design. Through his mentorship, learners gain not only technical proficiency but also enhanced creativity, problem-solving abilities, and confidence in digital innovation.

His work continues to inspire young minds to imagine, create, and shape the future of technology.





Sanchita Nigam

Sanchita Nigam is a dedicated and inspiring STEAM Mentor at Spandan Academy, known for seamlessly integrating cultural values with modern technological education. With a strong foundation in spirituality, she creates a positive, balanced, and enriching learning environment where students feel supported not only academically but also in their mental, emotional, and physical growth. Her calm guidance and empathetic teaching style help students build confidence, discipline, and creativity in their learning journey.

In addition to her classroom role, Sanchita actively leads Technovation projects, encouraging young innovators to solve real-world social challenges through thoughtful, impactful, and technology-driven solutions. She motivates students to think critically, understand community needs, and design meaningful applications that create change.

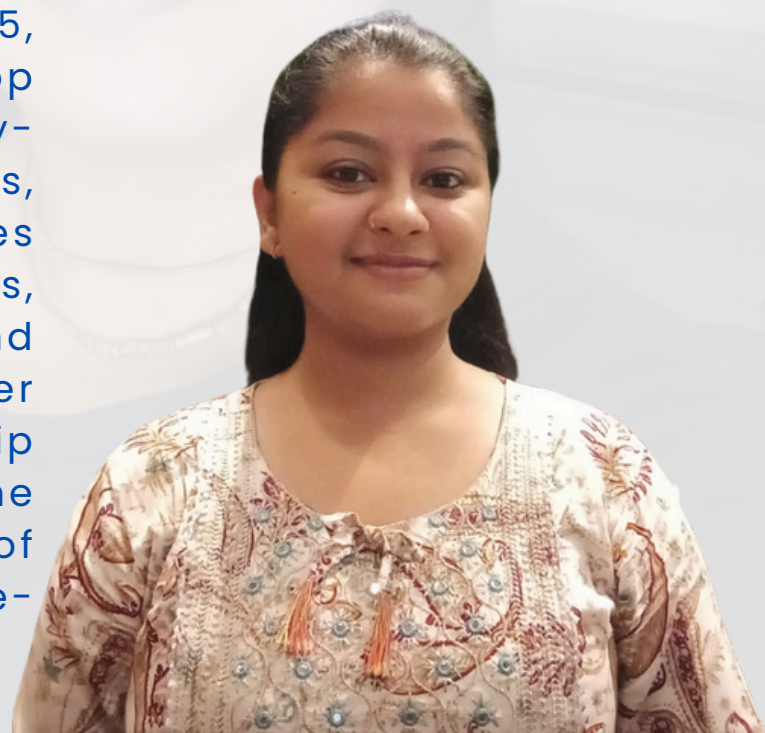
Sanchita's passion for service, learning, and youth empowerment makes her a valued mentor and a respected pillar of the STEAM community, inspiring students to blend culture, compassion, and innovation in everything they do.





Ankita Nigam

Ankita Nigam is a dedicated and dynamic contributor at STEAM Vision Foundation, actively empowering students through innovative and tech-driven learning experiences. She plays a crucial role in program coordination, student engagement, and curriculum facilitation across multiple STEAM domains. Ankita works closely with mentors, including Devesh Sir and Sakshi Ma'am, supporting their workshops and ensuring smooth session execution. She also serves as the Technical Head for the Technovation Challenge 2025, guiding students through app development and technology-based projects. Alongside this, she efficiently manages administrative responsibilities, student progress tracking, and event coordination. Her commitment and leadership continue to strengthen the foundation's mission of delivering accessible, future-ready education.





Monika Solanki

Monika is a dedicated team member at STEAM Vision Foundation, bringing her academic background in M.Com (Statistics) and strong analytical skills to the organization. In her six months with STEAM Vision, she has gained hands-on experience in Tinkercad, MIT App Inventor, Scratch, basic coding, and AI tools, actively enhancing her technical and creative abilities. She is currently contributing to the team by managing registration processes and dashboard-related work for the Technovation Challenge 2025, ensuring smooth coordination and efficient data handling. Monika's commitment to learning and her collaborative approach make her a valuable part of the STEAM Vision team.



Jagannath Mahto

Jagannath's journey with STEAM Vision Foundation reflects the true spirit of community-led transformation. Coming from a rural background, he not only developed his own skills through the STEAM programs but chose to become a catalyst for change in his village—especially for girls who lacked access to educational guidance.

Recognizing that many young girls in his community were unaware of available scholarship opportunities and government schemes, Jagannath took the initiative to guide them personally. He explained various educational schemes, helped them complete application processes, and ensured that deserving students could receive financial support for their studies. His effort opened doors for several girls who once believed higher education was out of reach.

Jagannath's impact did not end there. With the confidence and mentorship he received from STEAM Vision Foundation, he is now actively mentoring students at Kalam Dream Lab (KDL). Here, he supports students in developing digital skills, understanding technology, and building innovative problem-solving abilities. His experience has transformed him from a learner into a role model—a young leader who uplifts others.

Today, Jagannath stands as an example of how one determined student can create a ripple effect of change:

empowering girls, guiding communities, and shaping the future through mentorship.





Srishti Pradeep

Srishti is pursuing her B.Tech in Computer Science with a specialization in Data Science from GL Bajaj Institute of Technology and Management. She has been an active member of the STEAM Vision Foundation for the past seven months, where she continues to strengthen her Python development and AI skills—supported by the laptop provided by the foundation. Srishti has also mentored students in Technovation, MIT App Inventor, and real-life problem-solving strategies. Recently appointed as a Technovation Club Ambassador, she aims to inspire and guide young learners in app development, innovation, and technology, helping them build confidence and create meaningful impact through tech.



STEAM Talks – An Initiative by STEAM Vision Foundation (SVF)

STEAM Vision Foundation proudly launches STEAM Talks, a powerful new platform designed to inspire young learners through real stories and real experiences. At SVF, we believe that true learning goes beyond textbooks— it comes from the journeys, struggles, and achievements of people who dare to create, innovate, and lead.

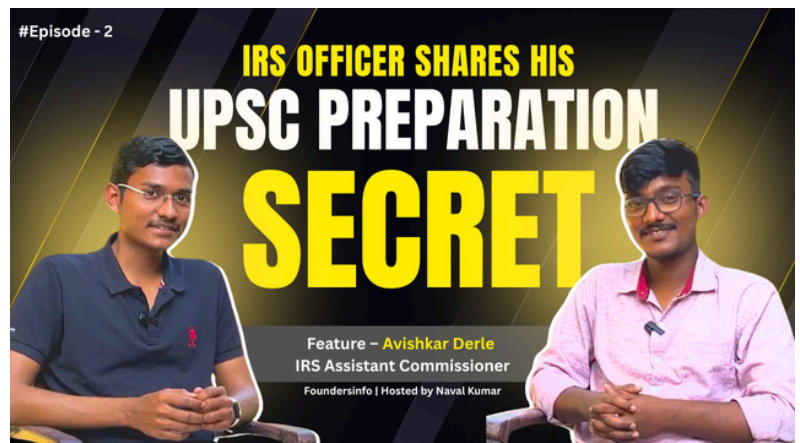
Through STEAM Talks, mentors, educators, innovators, creators, and professionals from diverse fields share their personal paths, challenges overcome, and lessons learned. Each talk aims to guide students, broaden their perspectives, and spark curiosity about future possibilities.

We now invite passionate mentors who wish to contribute to this mission. If you want to empower young minds by sharing your professional journey, SVF would be delighted to record your talk and feature it on our platform.

Your story might be the spark that ignites a student's ambition and shapes their future.



Talks with Takam Sonia founder of Arunbhoomi News



<https://Inkd.in/g4pEQQFm>



Our Torchbearers: Senior Guides and Well-Wishers Who Illuminate Our Path Forward

Late Prof. Ved Prakash Nanda
Sh. Chewang Norphel
Sh. Shridhar Vembu
Dr. Amita Dev
Dr. H C Verma
Sh. Venkatesh Murthy
Sh. Devender Singh
Sh. Lalit Mohan
Mrs. Anita Sharma
Sh. Anil Rai
Dr. Ujjwal Rathore
Dr. Shweta
Dr. Divyanshu Malhotra
Sh Hemendra Kumar Gupta
Dr. Manpreet Singh Manna
Sh. Shubhramanya Gupta
Sh. Paramjeet Singh Anand
Sh. Avanindra Gangapuram

Our Silent Supporters: The Invisible Hands Behind Our Journey

- Sh. Alok Vijayant
- Sh Nishant Aggarwal
- Sh. Anupam Shekhawat
- Sh. Bhupinder Kansal
- Mrs. Reenuka S Puri
- Mrs Leela Saini
- Mr. Atul Thapar
- Sh. Sachin Ghawde
- Mrs. Rummy Gujral
- Mrs. Parimala Murthy
- Sh. Bhaskar Keshavamurthy
- Sh. Sanjay Jindal
- Sh. Dinesh Nijhavan
- Mrs. Bharti Sawhney
- Dr. Anshu Khurana
- Sh. Rajesh Thukral
- Sh. Harish K Advani
- Dr. V.K. Arora
- Sh. Bhaskar Enaganti
- Sh. Prateek Narang
- Dr. Durai Sellegrounder
- Mr. Gaurav Nakul
- Mr. Nikhil Arora
- Mr. Satvinder Singh
- Ms. Prachi Bansal
- Dr. Sonu Gupta
- Mr. Satyarth Praveen
- Ms. Harshita Khanna
- Mr. Nishant Malhotra
- Ms. Anubhuti Gaur
- Mrs. Aanchal Aggarwa
- Ms. Kusam Kapoor
- Sh. Vishambhar Nath

Gratitude

"Our Mission Allies: Uniting to Strengthen Vision and Drive Mission"

Sindhu Shiksha Abhiyan Ladakh

- Sh Vijay Chhelingpa
- Sh. Gopal
- Mrs Psewang Dolma
- Mrs Nirmla Devi
- Mr. Asmatullah Khan

Kalam Dream Lab, Sewa Dham, Delhi

- Sh. Rajendra Singh Negi
- Sh Vimal K Singh
- Mr. Arun Pal
- Mr. Abhishek Kumar
- Mr. Jagannath Mahto

Spandan STEAM Lab-Ganj Basoda, Madhya Pradesh

- Sh. Nirmal Sharma
- Mrs. Jaya
- Sh. Jitendera
- Ms. Ankita Nigam
- Ms. Sanchita Nigam

Bhaskar STEAM Lab - Assam

- Sh. Ashok Warnekar
- Smt. Alka Warnekar
- Sh. Sushrut Karwande
- Ms. Mainu Munda
- Mr. Vijoy

Nai Disha STEAM Lab-Kishanghar, Delhi

- Mrs. Sangeeta Malik
- Mrs. Mala Malhotra
- Mrs. Savita Ghai
- Ms. Hira Mandal
- Ms. Bhagvati
- Ms. Aparna Kaushik

Saraswati Shishu Mandir STEAM Lab - Nagpur, Maharashtra

- Sh. Prashant
- Ms. Mridul
- Sh. Devdatt Pandit

Bali STEAM Lab, Indonesia

- Sh. Sumesh Soman Kuzhivelil
- Mrs. Niputu Indriani

DSET Public School, Uttar Pradesh

- Dr. Vijay Tiwari
- Sh. Vinay
- Ms. Sunita
- Ms. Meera

Gratitude

**"OurMissionAllies:UnitingtoStrengthen
Vision and Drive Mission"**

Ladakh Science Foundation

- Mr Tsering Tashi

Vivekananda STEAM Center, Shalimar Village, Delhi

- Mr. Sanjay Manocha
- Mr, Sandeep Mishra

Kashmir STEAM Project, Baramula, J&K

- Mr. ER Muntaha Riyaz Lone

Cameroon STEAM Project, Africa

- David Kemajou

Technovation

- Ms Tara Chklovski
- Ms. Dagmavit Getahun



STEAM Mentors

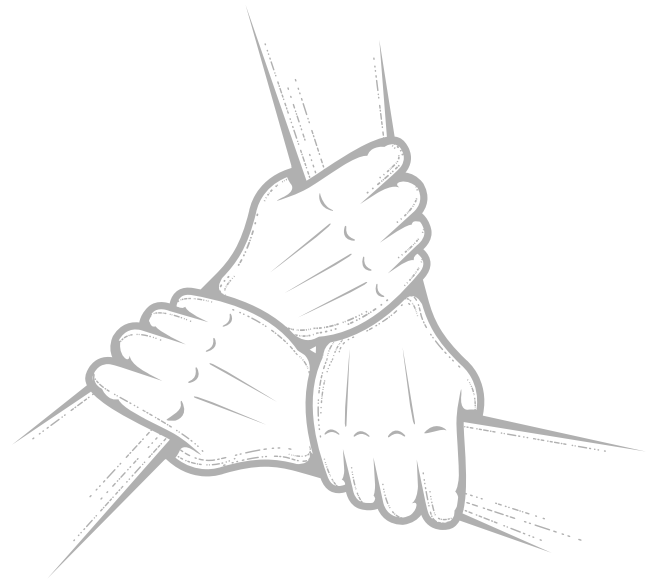
"Honoring Our STEAM Mentors: Inspiring Innovation and Shaping the Future"

GENIUS Mentors

- Ms. Shefali Ahuja
- Ms. Shubhangi Misra
- Ms. Pooja Khanna
- Ms. Gargi Sikka
- Ms. Renuka
- Ms. Kanika
- Ms. Varsha Solanki
- Ms. Sanchita
- Ms. Khasrangi Reang
- Ms. Vanshika Thukral
- Ms. Aasha
- Ms. Nitya Chugh
- Ms. Eshika Mahajan
- Ms. Akshata
- Ms. Shalini Kalra
- Ms. Neetu Singh
- Ms. Tanishka
- Ms. Aastha
- Ms. Suhani Sareen
- Ms. Sanya Tuli
- Ms. Shristy Keshri
- Ms. Neha Safi
- Ms. Aarti Khanna
- Ms. Shreya
- Ms. Monika

DRISHYAM Mentors

- Mr. Sunil Yadav
- Mr. Avinash Kumar



Core Team

"Our core team: the heartbeat of our organization, driving us forward with passion and purpose."

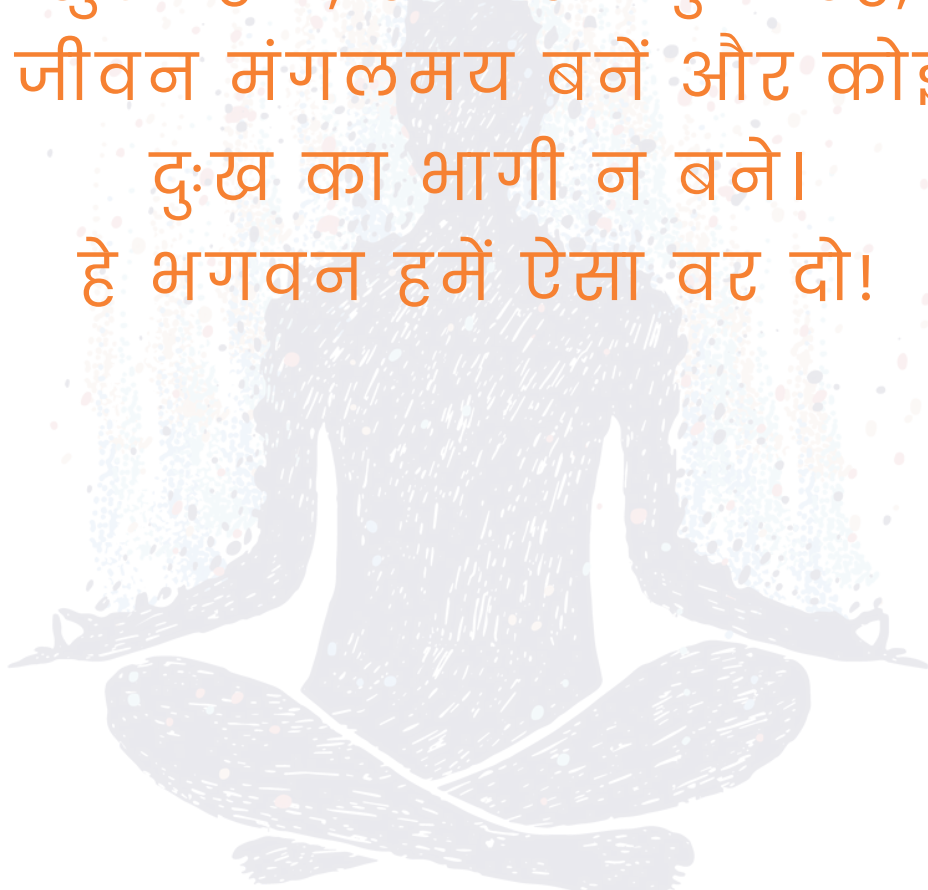
- Mr. Chander Malik
- Mr. Hemendra Gupta
- Ms. Heena BK
- Dr. Rashmi
- Ms. Tanya Thukral
- Ms. Sakshi Gupta
- Ms. Rashi Wadhwa
- Mr. Naval Kumar
- Ms. Ankita Nigam
- Ms. Sanchita Nigam

शांति मंत्र

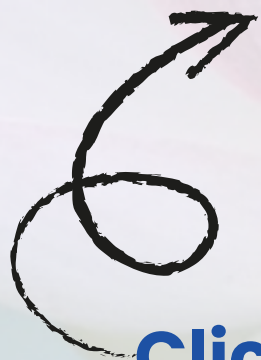
"ॐ सर्वे भवन्तु सुखिनः ।
सर्वे सन्तु निरामयाः ।
सर्वे भद्राणि पश्यन्तु ।
मा कश्चिद्दुःखभाग्भवेत् ॥
ॐ शान्तिः शान्तिः शान्तिः ॥"

हिन्दी भावार्थ

सभी सुखी हों, सभी रोगमुक्त रहें, सभी
का जीवन मंगलमय बनें और कोई भी
दुःख का भागी न बने।
हे भगवन हमें ऐसा वर दो!



We are not done yet!



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